

Ombres d'Esteren

Character Sheet

Name: **Lyra McCormish**

Player: **Lise**

Sex: **F** Age: **25** Ethnicity: **Tri-Kazel**

Profession: **Vector of the Temple**

Description: **Recovering Alcoholic Vector**

Ways

Combativeness: **2**

Empathy: **4**

Creativity: **3**

Reason: **1**

Conviction: **5**

Advantages

Financial Ease **3**

Charismatic **x2**

Keen Hearing

Lettée

Disadvantages

Fragile

Health Condition

Good **00000**

Okay **-1 00000**

Bad **-2 0000**

Critical **-3 0000**

Agony **0**



Stamina: **10**

Survival: **2**

Domains & Disciplines

Craft

00000+(CREA: **3**)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

00000+(COMB: **2**)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

00000+(EMP: **4**)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

00000+(REA: **1**)

Bonus: **+1** Malus:

Disc:

Disc:

Disc:

Magience

00000+(REA: **1**)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

00000+(EMP: **4**)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthèn Mys.

00000+(EMP: **4**)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

00000+(REA: **1**)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

00000+(REA: **1**)

Bonus: **+1** Malus:

Disc:

Disc:

Disc:

Prayer

00000+(CONV: **5**)

Bonus: Malus:

Disc: Miracles

6

Disc:

Disc:

Feats

00000+(COMB: **2**)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

00000+(EMP: **4**)

Bonus: **+2** Malus:

Disc: Persuasion

6

Disc:

Disc:

Performance

00000+(CREA: **3**)

Bonus: **+2** Malus:

Disc:

Disc:

Disc:

Science

00000+(REA: **1**)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

00000+(COMB: **2**)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

00000+(EMP: **4**)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

dmg:

dmg:

dmg:

dmg:

dmg:

Potential: 2

Combat attitudes

CàC/Tir



Standard

Atk: 4/2 Def: 10 Spd: 6



Offensive

Atk: 6/4 Def: 8 Spd: 6



Defensive

Atk: 2/0 Def: 12 Spd: 6



Quick

Atk: 4/2 Def: 8 Spd: 8



Movement

Atk: 0/0 Def: 12 Spd: 6

Defense:

000000 000000

Speed:

000000

Armor:



Equipment



Treasure

0



Ember

0



Azure

10



Frost

Valuables



Artifacts



Combat arts



Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score: 9 / 9



Ogham:



Exaltation

Score: 20 / 20



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Gwidre - Region of Ard-Amrach - Urbain

Social class: Clerge

Setbacks: Adversary

Lyra grew up in a city parish. A natural-born leader, she was never quite one to be discrete. In her eagerness to experience life, she acquired a certain taste for ceremonial wine. That particular weakness got her in trouble when she snuck into the reserve and drank the bottles that had been saved up for a visit from a representative of the High Cenacle. Exasperated, the Head Priestess found a way to cast her out: Lyra was forcefully weaned off, inducted into the Vectors and invited to go spread the One God's wisdom... preferably far far away from her hometown.

Mental health

Mental Resistance: 10

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 6

Instinct : 5

Orientation : *Rationnelle*

Character traits : *Quality : Extravertie*

Flaw : Imprudente

Faults

Passion : 2

Subversion : 3

Influence : 4

Doubt : 1

Guilt : 5

Experience Points

Reste : 5

Total : 100

Highlights : Her little adventure in the wine cellar cost Lyra the trust of her superior: the Head Priestess of her hometown is now a powerful enemy.

