

# Ombres d'Esteren

## CHARACTER SHEET

Name: Lyra McCormish

Player: Lise

Sex: F Age: 25 Ethnicity: Tri-Kazel

Profession: Vector of the Temple

Description: Recovering Alcoholic Vector

### Ways

Combativeness: 2

Empathy: 4

Creativity: 3

Reason: 1

Conviction: 5

### Advantages

Financial Ease 3

Charismatic x2

Keen Hearing

Lettrée

### Disadvantages

Fragile

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 2

## Domains & Disciplines

### Craft

00000+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

00000+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

00000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

00000+(REA:1)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Magience

00000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

00000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

00000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

00000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

00000+(REA:1)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

00000+(CONV:5)

Bonus: Malus:

Disc: Miracles 6

Disc:

Disc:

### Feats

00000+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

00000+(EMP:4)

Bonus: +2 Malus:

Disc: Persuasion 6

Disc:

Disc:

### Performance

00000+(CREA:3)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Science

00000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

00000+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

00000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

\_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/2 Def: 10 Spd: 6
- ⊕ Offensive  
Atk: 6/4 Def: 8 Spd: 6
- ⊕ Defensive  
Atk: 2/0 Def: 12 Spd: 6
- ⊕ Quick  
Atk: 4/2 Def: 8 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 6

# Defense :

00000 00000

# Speed:

00000

# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

10  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 20 / 20



# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Gwidre - Region of Ard-Amrath - Urbain

Social class: Clerge

Setbacks: Adversary

Lyra grew up in a city parish. A natural-born leader, she was never quite one to be discrete. In her eagerness to experience life, she acquired a certain taste for ceremonial wine. That particular weakness got her in trouble when she snuck into the reserve and drank the bottles that had been saved up for a visit from a representative of the High Cenacle. Exasperated, the Head Priestess found a way to cast her out: Lyra was forcefully weaned off, inducted into the Vectors and invited to go spread the One God's wisdom... preferably far far away from her hometown.

# Mental health

Mental Resistance: 10

	Balance	Symptom	Syndrom	Madness
TRAUMA :	● ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○
Hardening:	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○	○ ○ ○ ○ ○ ○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 5

Orientation : *Rationnelle*

Character traits : *Quality : Extravertie*

*Flaw : Imprudente*

# Faults

Passion : 2

Subversion : 3

Influence : 4

Doubt : 1

Guilt : 5

# Experience Points

Reste : 5

Total : 100

Highlights : Her little adventure in the wine cellar cost Lyra the trust of her superior: the Head Priestess of her hometown is now a powerful enemy.

