

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Cassen**

Player: **Sibylle**

Sex: **F** Age: **17** Ethnicity: **Tarish**

Profession: **Hunter**

Description: \_\_\_\_\_

### Ways

Combativeness: **2**

Empathy: **5**

Creativity: **4**

Reason: **1**

Conviction: **3**

### Advantages

### Disadvantages

Phobia

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Animal Training 6

Disc: Survival 6

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

○○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●○○○○+(REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Bow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/6 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 6/8 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 2/4 Def: 13 Spd: 7
- ⊕ Quick  
Atk: 4/6 Def: 9 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

# Defense:

00000 00000

# Speed:

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# Armor:




Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 11 / 11



# Ogham:



# Exaltation

Score: 9 / 9



# Major miracles:

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Dilan - Rural

Social class: Peasant

Setbacks:

# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Hystérie*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 6

Orientation : *Instinctive*

Character traits : *Quality : Inventive*

*Flaw : Irréfléchie*

# Faults

Passion : 2

Subversion : 4

Influence : 5

Doubt : 1

Guilt : 3

# Experience Points

Reste : 90

Total : 100

Highlights :

