

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Ban El** Player: **B°**  
 Sex: **H** Age: **27** Ethnicity: **Continent** Profession: **Demorthèn**  
 Description: **Young and wiry of build, one of the rare smiling Sourceres**

### Ways

Combativeness: **4**  
 Empathy: **5**  
 Creativity: **2**  
 Reason: **3**  
 Conviction: **1**

### Advantages

Financial Ease **4**

### Disadvantages

Phobia

### Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: **10**  
 Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●○○+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●●●+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

●●○○○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

○○○○○+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

●●●●●+(EMP:5)  
 Bonus: Malus:  
 Disc: Demorthèn Knowledge **6**  
 Disc: Sigil Rann **6**  
 Disc:

### Occultism

●●○○○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●○○○○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●○○○+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●●●●○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Staff \_\_\_\_\_ dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 7/4 Def: 13 Spd: 9
- ⊕ Offensive  
Atk: 9/6 Def: 11 Spd: 9
- ⊕ Defensive  
Atk: 5/2 Def: 15 Spd: 9
- ⊕ Quick  
Atk: 7/4 Def: 11 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 9

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0 Ember

0 Azure

100 Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 16 / 16

# Ogham:



# Exaltation



Score: 3 / 3

# ❄ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ❄ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

00000 00000 00000

## Fossil Flux

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# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Nobility

Setbacks: Adversary - Solitude

As almost all sourceres, Tom was born with a physical defection. His father was particularly keen on making Ban's life miserable more than it already was, being a cripple and all. So, when he was found and given an invitation to Ban Ard, Tom decided he would rebrand himself. He would give thanks to the men and women he had trained under, the ones who had given a body that worked and did not judge him, for they too, had been there, in the dark. Now he is Ban and he seeks to make his mark on the records of magic!

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Hallucination**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 6

Orientation : **Instinctive**

Character traits : **Quality : Brave**

**Flaw : Doubt**

# Faults

**Passion : 4**

**Subversion : 2**

**Influence : 5**

**Doubt : 3**

**Guilt : 1**

# Experience Points

Reste : 0

Total : 100

**Highlights :** The pain of having his body fixed left a scar on his mind and occasionally, Ban could be found hallucinating wildly about things that no longer existed. This illness became a turning point in Ban's life, as he decided to make it his life's work to uncover the old, forgotten history of the world.

