

# Ombres d'Esteren

## Character Sheet

Name: Ban El

Player: Bo

Sex: H Age: 27 Ethnicity: Continent

Profession: Demorthèn

Description: Young and wiry of build, one of the rare smiling Sourceres

### Ways

Combateness: 4

Empathy: 5

Creativity: 2

Reason: 3

Conviction: 1

### Advantages

Financial Ease 4

### Disadvantages

Phobia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●○○+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●●+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●○○○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP:5)

Bonus: Malus:

Disc: Demorthèn Knowledge 6

Disc: Sigil Rann 6

Disc:

### Occultisme

●●○○○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●○○○+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Staff

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir



Standard

Atk: 7/4 Def: 13 Spd: 9



Offensive

Atk: 9/6 Def: 11 Spd: 9



Defensive

Atk: 5/2 Def: 15 Spd: 9



Quick

Atk: 7/4 Def: 11 Spd: 11



Movement

Atk: 0/0 Def: 15 Spd: 9

## Defense:

000000 000000

## Speed:

000000

## Armor:

Leather tunic (1)



## Equipment

Equipment section with 10 horizontal lines for notes.



## Treasure

0



Ember

0



Azure

100



Frost

## Valuables

Valuables section with 3 horizontal lines for notes.



## Artifacts

Artifacts section with 3 horizontal lines for notes.



## Combat arts

Combat arts section with 3 horizontal lines for notes.



## Resources

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00000 00000 00000

00000 00000 00000

## Rindath

Score: 16 / 16



## Ogham:



## Exaltation

Score: 3 / 3



Major miracles:



Minor miracles:

## Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





## History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Nobility

Setbacks: Adversary - Solitude

As almost all sourceres, Tom was born with a physical defection. His father was particularly keen on making Ban's life miserable more than it already was, being a cripple and all. So, when he was found and given an invitation to Ban Ard, Tom decided he would rebrand himself. He would give thanks to the men and women he had trained under, the ones who had given a body that worked and did not judge him, for they too, had been there, in the dark. Now he is Ban and he seeks to make his mark on the records of magic!

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Brave

Flaw : Doubt

## Faults

Passion : 4

Subversion : 2

Influence : 5

Doubt : 3

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights : The pain of having his body fixed left a scar on his mind and occasionally, Ban could be found hallucinating wildly about things that no longer existed. This illness became a turning point in Ban's life, as he decided to make it his life's work to uncover the old, forgotten history of the world.

