

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Azal** Player: **Remi**  
 Sex: **H** Age: **25** Ethnicity: **Tri-Kazel** Profession: **Merchant**  
 Description: **Testa**

### Ways

Combativeness: **5**  
 Empathy: **3**  
 Creativity: **4**  
 Reason: **2**  
 Conviction: **1**

### Advantages

### Disadvantages

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **10**  
 Survival: **3**

## Domains & Disciplines

### Craft

●●●●●+(CREA: 4)  
 Bonus: Malus:  
 Disc: Clothing **6**  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

●●●○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●○○○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

●○○○○+(CONV: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

○○○○○+(COMB: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●●●●+(EMP: 3)  
 Bonus: Malus:  
 Disc: Diplomacy **6**  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●○○○○+(EMP: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Sling \_\_\_\_\_ dmg: 1  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/5 Def: 10 Spd: 8
- ⊕ Offensive  
Atk: 12/7 Def: 8 Spd: 8
- ⊕ Defensive  
Atk: 8/3 Def: 12 Spd: 8
- ⊕ Quick  
Atk: 10/5 Def: 8 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 8

# Defense :

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# Speed:

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# Armor:

Reed cuirass (2)



# ⊕ Equipment

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# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Region of Baldh-Ruoch - Rural

Social class: Peasant

Setbacks: Adversary - Lucky!

Test

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# Mental health

Mental Resistance: 6

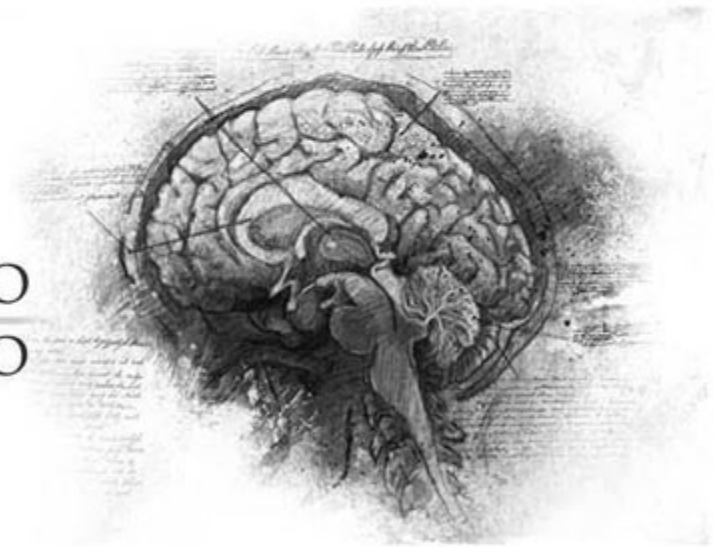
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 3

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Stubborn

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# Faults

Passion : 5

Subversion : 4

Influence : 3

Doubt : 2

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights : Test



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