

O¹³MBRES d'ESTEREN

CHARACTER SHEET

Name: **Randel Calmu**

Player: **Phillip Truong**

Sex: **H** Age: **22** Ethnicity: **Tarish**

Profession: **Rogue**

Description: **Your Pockets is my inventory**

Ways

Combativeness: **5**

Empathy: **1**

Creativity: **4**

Reason: **4**

Conviction: **1**

Advantages

Nimble

Disadvantages

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

000000+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

000000+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

000000+(EMP: 1)

Bonus: +1 Malus:

Disc: Pickpocket

Disc:

Disc:

Érudition

000000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

000000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

000000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthèn Mys.

000000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

000000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

000000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

000000+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

000000+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Relation

000000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

000000+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

000000+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

000000+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

000000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1

Long sword dmg: 3

_____ dmg: _____

_____ dmg: _____

_____ dmg: _____

Potential: 2

Combat attitudes

CàC/Tir

⊕ Standard
Atk: 8/5 Def: 11 Spd: 6

⊕ Offensive
Atk: 10/7 Def: 9 Spd: 6

⊕ Defensive
Atk: 6/3 Def: 13 Spd: 6

⊕ Quick
Atk: 8/5 Def: 9 Spd: 8

⊕ Movement
Atk: 0/0 Def: 13 Spd: 6

Defense :

000000 000000

Speed:

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Armor:

Studded leather tunic (2)



⊕ Equipment

⊕ Treasure

0  Ember

0  Azure

0  Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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00000 00000 00000

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Rindath

Score : 10 / 10



Ogham:



Exaltation

Score : 3 / 3



❄ Major miracles:

❄ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Peasant

Setbacks: Adversary

A pickpocket that grew up on the streets. Was abandon at a young age and had to fend for himself in the urban area, stealing to make a living.

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Liar

Faults

Passion : 5

Subversion : 4

Influence : 1

Doubt : 4

Guilt : 1

Experience Points

Reste : 60

Total : 100

Highlights : People Pockets aren't the only things I steal.

