

Les Ombres d'Esteren

CHARACTER SHEET

Name: **Randel Calmu**

Player: **Phillip Truong**

Sex: **H** Age: **22** Ethnicity: **Tarish**

Profession: **Rogue**

Description: **Your Pockets is my inventory**

Ways

Combativeness: **5**

Empathy: **1**

Creativity: **4**

Reason: **4**

Conviction: **1**

Advantages

Nimble

Disadvantages

Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

0 0 0 0 0 + (CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

0 0 0 0 0 + (COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

0 0 0 0 0 + (EMP: 1)

Bonus: +1 Malus:

Disc: Pickpocket

Disc:

Disc:

Erudition

0 0 0 0 0 + (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

0 0 0 0 0 + (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

0 0 0 0 0 + (EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

0 0 0 0 0 + (EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

0 0 0 0 0 + (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

0 0 0 0 0 + (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

0 0 0 0 0 + (CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

0 0 0 0 0 + (COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Relation

0 0 0 0 0 + (EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

0 0 0 0 0 + (CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

0 0 0 0 0 + (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

0 0 0 0 0 + (COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

0 0 0 0 0 + (EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1

Long sword dmg: 3

dmg:

dmg:

dmg:

Potential: 2

Combat attitudes

CàC/Tir

⊗ Standard
Atk: 8/5 Def: 11 Spd: 6

⊗ Offensive
Atk: 10/7 Def: 9 Spd: 6

⊗ Defensive
Atk: 6/3 Def: 13 Spd: 6

⊗ Quick
Atk: 8/5 Def: 9 Spd: 8

⊗ Movement
Atk: 0/0 Def: 13 Spd: 6

Defense :

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Speed:

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Armor:

Studded leather tunic (2)



⊗ Equipment

⊗ Treasure

0 ⊗ Ember

0 ⊗ Azure

0 ⊗ Frost

Valuables

⊗ Artifacts

⊗ Combat arts

⊗ Resources

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Rindath

Score : 10 / 10



Ogham:



Exaltation

Score : 3 / 3



⊗ Major miracles:

⊗ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Peasant

Setbacks: Adversary

A pickpocket that grew up on the streets. Was abandon at a young age and had to fend for himself in the urban area, stealing to make a living.

Mental health

Mental Resistance: 6

TRAUMA :

| Balance | Symptom | Syndrom | Madness |
|---------|---------|---------|---------|
| ●●●●○ | ○○○○○ | ○○○○○ | ○○○○○ |
| ○○○○○ | ○○○○○ | ○○○○○ | ○○○○○ |

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Liar

Faults

Passion : 5

Subversion : 4

Influence : 1

Doubt : 4

Guilt : 1

Experience Points

Reste : 60

Total : 100

Highlights : People Pockets aren't the only things I steal.

