

Ombres d'Esteren

CHARACTER SHEET

Name: **Randel Calmu**

Player: **Phillip Truong**

Sex: **H** Age: **22** Ethnicity: **Tarish**

Profession: **Rogue**

Description: **Your Pockets is my inventory**

Ways

Combativeness: **5**

Empathy: **1**

Creativity: **4**

Reason: **4**

Conviction: **1**

Advantages

Nimble

Disadvantages

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●OO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●●●●●+(EMP: 1)

Bonus: +1 Malus:

Disc: Pickpocket

Disc:

Disc:

Erudition

●OOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

OOOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

OOOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●OO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●OOO+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Relation

●OOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

●●●OO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

OOOOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

OOOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1
 Long sword dmg: 3
 _____ dmg:
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 8/5 Def: 11 Spd: 6
- ⊕ Offensive
Atk: 10/7 Def: 9 Spd: 6
- ⊕ Defensive
Atk: 6/3 Def: 13 Spd: 6
- ⊕ Quick
Atk: 8/5 Def: 9 Spd: 8
- ⊕ Movement
Atk: 0/0 Def: 13 Spd: 6

Defense :

00000 00000

Speed:

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Armor:

Studded leather tunic (2)



⊕ Equipment

⊕ Treasure

- 0 ⊕ Ember
- 0 ⊕ Azure
- 0 ⊕ Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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Rindath



Score: 10 / 10

Ogham:

⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____

Exaltation



Score: 3 / 3

⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Peasant

Setbacks: Adversary

A pickpocket that grew up on the streets. Was abandon at a young age and had to fend for himself in the urban area, stealing to make a living.

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoï a

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Liar

Faults

Passion : 5

Subversion : 4

Influence : 1

Doubt : 4

Guilt : 1



Experience Points

Reste : 60

Total : 100

Highlights : People Pockets aren't the only things I steal.