

# Ombres d'Esteren

## CHARACTER SHEET

Name: Hieronymus Kranz Player: \_\_\_\_\_  
 Sex: H Age: 24 Ethnicity: Continent Profession: Magientist  
 Description: \_\_\_\_\_

### Ways

Combativeness: 2  
 Empathy: 1  
 Creativity: 4  
 Reason: 5  
 Conviction: 3

### Advantages

Financial Ease 2  
 Smart  
 Lettré

### Disadvantages

Enemy  
 \_\_\_\_\_  
 \_\_\_\_\_

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●○○○○+(COMB: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●●●+(REA: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

●●●●●+(REA: 5)  
 Bonus: +1 Malus:  
 Disc: Flux extraction 6  
 Disc:  
 Disc:

### Natural env.

○○○○○+(EMP: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●○○+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

○○○○○+(COMB: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●●●●○+(REA: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●○○○○+(COMB: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Crossbow \_\_\_\_\_ dmg: 2  
 Short sword \_\_\_\_\_ dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 3/3 Def: 11 Spd: 3
- ⊕ Offensive  
Atk: 5/5 Def: 9 Spd: 3
- ⊕ Defensive  
Atk: 1/1 Def: 13 Spd: 3
- ⊕ Quick  
Atk: 3/3 Def: 9 Spd: 5
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 3

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

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# ⊕ Treasure

0 \_\_\_\_\_  Ember

0 \_\_\_\_\_  Azure

5 \_\_\_\_\_  Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 7 / 7

# Ogham:



# Exaltation



Score: 9 / 9

# ❄ Major miracles:

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# ❄ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Nobility

Setbacks: Rumor

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# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 8

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Level-headed

Flaw : Insensitive

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# Faults

Passion : 2

Subversion : 4

Influence : 1

Doubt : 5

Guilt : 3



# Experience Points

Reste : 20

Total : 100

Highlights :

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