

# Ombres d'Esteren

## Character Sheet

Name: Harland MacCarmi(...)

Player: Glenn

Sex: H Age: 24 Ethnicity: Tri-Kazel

Profession: Investigator

Description: Calm, presumptuous, but well meaning. Rarely makes the best first impression.

### Ways

Combateness: 4

Empathy: 1

Creativity: 2

Reason: 5

Conviction: 3

### Advantages

Financial Ease 4

Lettre

### Disadvantages

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Crossbow                      dmg: 2

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 4/9 Def: 11 Spd: 5

⊕ Offensive  
Atk: 6/11 Def: 9 Spd: 5

⊕ Defensive  
Atk: 2/7 Def: 13 Spd: 5

⊕ Quick  
Atk: 4/9 Def: 9 Spd: 7

⊕ Movement  
Atk: 0/0 Def: 13 Spd: 5

## Defense :

000000 000000

## Speed:

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## Armor:

Leather tunic (1)



## ⊕ Equipment

Back-up Crossbow

Salt samples

## ⊕ Treasure

0



Ember

0



Azure

100



Frost

## Valuables

## ⊕ Artifacts

## ⊕ Combat arts

## ⊕ Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

## Rindath

Score : 7 / 7



## Ogham:



## Exaltation

Score : 9 / 9



Major miracles:



Minor miracles:

## Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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## History

Birthplace: Reizh - Region of Iolarnead - Urbain

Social class: Nobility

Setbacks: Adversary

A family that comes from mining is rarely a family that gains the respect of the nobility. The MacCarmines were that rare exception of industrial entrepreneurs who still manage to make their way in society. Unfortunately, the rise of Magience was not something that sat well with the morals of the family. Harland watched as his family's near monopoly on salt became more of a novelty of authentic flavour against the rise of mass-produced sea-extraction. Harland was never comfortable with this perceived injustice, but he had always intended to do more than just build on the family fortune. Science, research and not a small amount of adventure had helped him to a few discoveries. Now he just needed to find out more...(…)

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	●○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 8

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Logical-minded

Flaw : Presumptuous

## Faults

Passion : 4

Subversion : 2

Influence : 1

Doubt : 5

Guilt : 3

## Experience Points

Reste : 7

Total : 157

Highlights :

