

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Dillion Cantwell**

Player: \_\_\_\_\_

Sex: **H** Age: **22** Ethnicity: **Tri-Kazel**

Profession: **Knight**

Description: \_\_\_\_\_

### Ways

Combativeness: **5**

Empathy: **4**

Creativity: **2**

Reason: **1**

Conviction: **3**

### Advantages

Good Health

### Disadvantages

Weak Mind

### Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:5)

Bonus: Malus:

Disc: Swords 6

Disc:

Disc:

### Stealth

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:4)

Bonus: Malus:

Disc: Command 6

Disc:

Disc:

### Performance

○○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Long sword \_\_\_\_\_ dmg: 3  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/7 Def: 10 Spd: 9
- ⊕ Offensive  
Atk: 12/9 Def: 8 Spd: 9
- ⊕ Defensive  
Atk: 8/5 Def: 12 Spd: 9
- ⊕ Quick  
Atk: 10/7 Def: 8 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 9

# Defense :

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# Speed:

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# Armor:

Hilderin shield (1)  
 Chain mail (3)



# ⊕ Equipment

Basic traveling gear

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Parry

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 11 / 11



# Ogham:

  
 \_\_\_\_\_  
  
 \_\_\_\_\_  
  
 \_\_\_\_\_  
  
 \_\_\_\_\_  
  
 \_\_\_\_\_  
  
 \_\_\_\_\_

# Exaltation

Score: 9 / 9



# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Middle class

Setbacks: Tragic Love

You grew up in the city and were raised to help those less fortunate than yourself. When you got the chance to join the Hilderin Knights you took it and didn't look back. There you met a man named Bowyn, you became great friends. You fought many Feonds with him till one unfortunate day he was struck down. As he laid in your arms dying he made you promise to tell his family of his fate and not to grieve for him. You were given leave by your captain to deliver his sword and shield as well as a letter from the Captain.

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Hystérie*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Brave*

*Flaw : Presumptuous*

# Faults

Passion : 5

Subversion : 2

Influence : 4

Doubt : 1

Guilt : 3



# Experience Points

Reste : 0

Total : 100

Highlights :