

# Ombres d'Esteren

## Character Sheet

Name: Ripa

Player: Ripa

Sex: H Age: 24 Ethnicity: Continent

Profession: Rogue

Description:

### Ways

Combativeness: 4

Empathy: 2

Creativity: 3

Reason: 1

Conviction: 5

### Advantages

Isolated Ally

Handsome

Charismatic x2

### Disadvantages

Addiction

Enemy

Trauma x3

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:2)

Bonus: Malus:

Disc: Stealth

Disc:

Disc:

### Erudition

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:2)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:3)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Sling                      dmg: 1

Crossbow                dmg: 2

Continental gladius    dmg: 2

                                  dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 9/4 Def: 8 Spd: 6

⊕ Offensive  
Atk: 11/6 Def: 6 Spd: 6

⊕ Defensive  
Atk: 7/2 Def: 10 Spd: 6

⊕ Quick  
Atk: 9/4 Def: 6 Spd: 8

⊕ Movement  
Atk: 0/0 Def: 10 Spd: 6

## Defense:

000000 000000

## Speed:

000000

## Armor:

Round shield (1)



## ⊕ Equipment

---

---

---

---

---

---

---

---

---

---

## ⊕ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

---

---

---

---

## ⊕ Artifacts

---

---

---

---

## ⊕ Combat arts

Two-weapon fighting

---

---

---

---

## ⊕ Resources

000000 000000 000000

000000 000000 000000

000000 000000 000000

## Rindath

Score: 9 / 9



## Ogham:



## Exaltation

Score: 15 / 15



❄ Major miracles:

---

---

---

---

❄ Minor miracles:

---

---

---

---

## Flux



Mineral Flux

000000 000000 000000

Vegetal Flux

000000 000000 000000

Organic Flux

000000 000000 000000

Fossil Flux

000000 000000 000000





## History

Birthplace: Gwidre - Calvary - Urbain

Social class: Middle class

Setbacks: Poverty - Lucky!

## Mental health

Mental Resistance: 10

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Mysticisme

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Unshakable

Flaw : Presumptuous

## Faults

Passion : 4

Subversion : 3

Influence : 2

Doubt : 1

Guilt : 5

## Experience Points

Reste : 45

Total : 100

Highlights :

