

# Ombres d'Esteren

## Character Sheet

Name: Aikrin

Player: Christophe

Sex: H Age: 30 Ethnicity: Osag

Profession: Ranged Fighter

Description: Grand, robuste, cheveux courts bruns, yeux verts.

### Ways

Combateness: 5

Empathy: 3

Creativity: 2

Reason: 2

Conviction: 3

### Advantages

Bonne vue

Quick

Survival Instinct

### Disadvantages

Enemy

Phobia

Trauma

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 4

## Domains & Disciplines

### Craft

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:5)

Bonus: +1 Malus:

Disc: Bows

6

Disc:

Disc:

### Travel

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Bow                              dmg: 2

Battleaxe                      dmg: 3

   dmg:

   dmg:

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 10/11 Def: 10 Spd: 9

⊕ Offensive  
Atk: 12/13 Def: 8 Spd: 9

⊕ Defensive  
Atk: 8/9 Def: 12 Spd: 9

⊕ Quick  
Atk: 10/11 Def: 8 Spd: 11

⊕ Movement  
Atk: 0/0 Def: 12 Spd: 9

## Defense:

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## Speed:

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## Armor:

Leather tunic (1)



## ⊕ Equipment

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## ⊕ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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## ⊕ Artifacts

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## ⊕ Combat arts

Archery

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## ⊕ Resources

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## Rindath

Score: 10 / 10



Ogham:



## Exaltation

Score: 9 / 9



 Major miracles:

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 Minor miracles:

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## Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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## History

Birthplace: Gwidre - Northwest of the Mòr Roimh - Rural

Social class: Peasant

Setbacks: Violence - Solitude

Ancien maître garde chasse d'un noble, s'est installé dans un petit village et ne parle pas de son passé.



## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 7

Orientation : *Instinctive*

Character traits : **Quality : Optimistic**

**Flaw : Prideful**



## Faults



**Passion :** 5

**Subversion :** 2

**Influence :** 3

**Doubt :** 2

**Guilt :** 3



## Experience Points

Reste : 0

Total : 100

**Highlights :** A retrouvé la maisonnée noble morte les corps à demi dévoré en revenant d'une partie de chasse avec l'héritier de la maison. L'héritier a perdu la raison et le tiens pour responsable de la mort de sa famille, il a juré de le tuer.

