

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Aikrin**

Player: **Christophe**

Sex: **H** Age: **30** Ethnicity: **Osag**

Profession: **Ranged Fighter**

Description : **Grand, robuste, cheveux courts bruns, yeux verts.**

### Ways

Combativeness: **5**

Empathy: **3**

Creativity: **2**

Reason: **2**

Conviction: **3**

### Advantages

Bonne vue

Quick

Survival Instinct

### Disadvantages

Enemy

Phobia

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **4**

## Domains & Disciplines

### Craft

OOOOO+(CREA:2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Close Combat

●●●●●+(COMB:5)

Bonus : Malus :

Disc :

Disc :

Disc :

### Stealth

●●●OO+(EMP:3)

Bonus : Malus :

Disc :

Disc :

Disc :

### Erudition

OOOOO+(REA:2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Magience

OOOOO+(REA:2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Natural env.

●●●●●+(EMP:3)

Bonus : Malus :

Disc :

Disc :

Disc :

### Demorthen Mys.

OOOOO+(EMP:3)

Bonus : Malus :

Disc :

Disc :

Disc :

### Occultism

OOOOO+(REA:2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Perception

●●●OO+(REA:2)

Bonus : +1 Malus :

Disc :

Disc :

Disc :

### Prayer

OOOOO+(CONV:3)

Bonus : Malus :

Disc :

Disc :

Disc :

### Feats

●●●OO+(COMB:5)

Bonus : Malus :

Disc :

Disc :

Disc :

### Relation

OOOOO+(EMP:3)

Bonus : Malus :

Disc :

Disc :

Disc :

### Performance

OOOOO+(CREA:2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Science

OOOOO+(REA:2)

Bonus : Malus :

Disc :

Disc :

Disc :

### Shooting & throw.

●●●●●+(COMB:5)

Bonus : +1 Malus :

Disc : Bows

6

Disc :

Disc :

### Travel

●●●OO+(EMP:3)

Bonus : Malus :

Disc :

Disc :

Disc :



# Weapons

Dagger, knife, dirk      dmg: 1  
 Bow                              dmg: 2  
 Battleaxe                      dmg: 3  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/11 Def: 10 Spd: 9
- ⊕ Offensive  
Atk: 12/13 Def: 8 Spd: 9
- ⊕ Defensive  
Atk: 8/9 Def: 12 Spd: 9
- ⊕ Quick  
Atk: 10/11 Def: 8 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 9

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

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# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

Archery

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# ⊕ Resources

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# Rindath



Score: 10 / 10

# Ogham:

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# Exaltation



Score: 9 / 9

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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## History

Birthplace: Gwidre - Northwest of the Mör Roimh - Rural

Social class: Peasant

Setbacks: Violence - Solitude

Ancien maître garde chasse d'un noble, s'est installé dans un petit village et ne parle pas de son passé.

## Mental health

Mental Resistance: 8

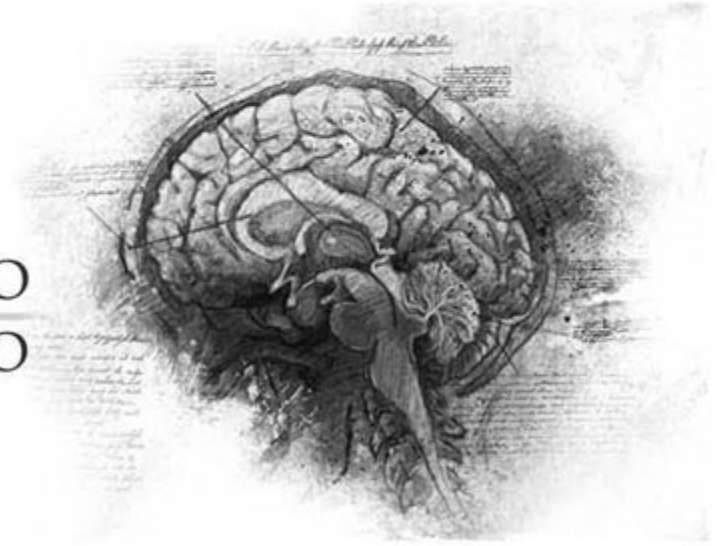
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience: 5

Instinct: 7

Orientation: *Instinctive*

Character traits : *Quality: Optimistic*

*Flaw: Prideful*

## Faults

Passion: 5

Subversion: 2

Influence: 3

Doubt: 2

Guilt: 3

## Experience Points

Reste: 0

Total: 100

Highlights : A retrouvé la maisonnée noble morte les corps à demi dévoré en revenant d'une partie de chasse avec l'héritier de la maison. L'héritier a perdu la raison et le tiens pour responsable de la mort de sa famille, il a juré de le tuer.

