Character Sheet



Player:

Sex: H Age: 23 Ethnicity: Tri-Kazel

Profession: Cighter

Description: Look older than his real age, slow witted blacksmith with long brown hair, blue eyes. Deight 5'll"

Ways @

Combativeness: 5

Empathy:

Creativity:

Reason:

Conviction: 4

Advantages 🕲

Sturdy

Disadvantages Slow Witted

Dealth Condition

Good 00000 Okay 00000

Bad 0000

Critical -3 0000

Agony



Stamina: 10

Survival: 3

Domains & Disciplines WW

(Craft

00+(CREA:3)

Bonus: Malus:

Disc: Disc:

Disc:

(3) Magience

00000+(REA: 1) Bonus: Malus: ~1

Disc: Disc:

Disc:

@ Perception

 $\bullet \bullet OOO + (REA: 1)$

Bonus: Malus: Disc:

Disc: Disc:

@ Performance

00000+(CREA:3)

Bonus: Malus: Disc:

Disc: Disc:

Disc:

(Close Combat

• + (COMB: 5)

Bonus: Malus: Disc: Unarmed Fighting

Disc : Swords Disc:

@Natural env.

• OOOO+(EMP: 2)

Malus: Bonus: Disc:

Disc: Disc:

@ Prayer

 \bullet O O O O + (CONV: 4)

Bonus: Malus: Disc: Disc:

Science

00000 + (REA: 1)

Malus: ~1 Bonus: Disc: Disc:

@ Stealth

•0000+(EMP: 2)

Bonus: Malus: Disc: Disc : Disc:

& Demorthen Mys.

OOOOO+(EMP:2)Malus: Bonus:

Disc: Disc: Disc:

@ Feats

Disc:

••••O+(COMB: 5) Bonus: +1 Malus:

Disc: Disc: Disc:

Shooting & throw.

● ● O O O + (COMB: 5)

Bonus: Malus: Disc: Disc: Disc:

@ Erudition

00000+(REA:1)

Bonus: Malus: Disc: Disc: Disc:

@ Occultisme

00000+(REA: 1) Malus: ~1 Bonus:

Disc: Disc: Disc:

@ Relation

00000+(EMP:2)

Malus: Bonus: Disc: Disc:

@ Travel

●0000+(EMP: 2)

Bonus: Malus: Disc: Disc: Disc:

Disc:

Weapons

Dagger, knife, dirk dmg: 1

Long sword dmg: 3

> dmg: dmg:

dmg: Pozenzial: 2

Combat attitudes

- (Standard Atk: 10/7Def: 8 Spd: 7
- (Offensive Atk: 12/9 Def: 6 Spd: 7
- (#) Defensive Atk: 8/5 Def: 10 Spd: 7
- (#) Quick Atk: 10/7 Def: 6 Spd: 9
- (#) Movement Atk: 0/0 Def: 10 Spd: 7

Defense: 00000 00000

Speed: 00000

Armor:

Round shield (1)

Studded leather tunic (2)



@ Equipment

@ Treasure



Ember -





Frost

Valuables

Artifacts

Combazares

Parry



@ Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindarh Score: 10 / 10

Ogham:

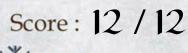








Exaltation



Major miracles:



Minor miracles:



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Deasant

Setbacks: Tragic Love - Illness

Ethnor is the blacksmith of a small settlement called Val Agnor where he acts as blacksmith and guard. He lives alone at his forge, having lost his love 3 years ago of a strange plague that affected the settlement. He survived it, probably because of his strong constitution, but he never could fully live the mourning of his lost love. He is now taciturn and insensitive about others problem, but will do whatever he can to protect the settlement.



@ Mental health

Mental Resistance: 9

Balance Symptom Syndrom Madness TRAUMA: 00000 00000 00000 00000 00000 00000 00000 Hardening:

Disorder: Confusion mentale Str./Weak:

Special Ability: Scarring:



Personnality

Conscience: 5 Instinct: 8 Orientation: Instinctive

Character traits: Quality: Unshakable

Flaw: Insensitive

Daults (

Passion:

Subversion:

Influence:

Doubt:

Guilt:

Experience Points

Reste: 20

Total: 100

Highlights: Survived a mysterious plague that killed 50% of the members of the settlement, lost his love, and could not find back happiness.