

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Beathais**

Player: **Ju**

Sex: **H** Age: **24** Ethnicity: **Tri-Kazel**

Profession: **Magientist**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **2**

Creativity: **4**

Reason: **5**

Conviction: **1**

### Advantages

Lettré

### Disadvantages

Obtuse

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA: 5)

Bonus: +1 Malus:

Disc: Flux knowledge 6

Disc: Flux extraction 6

Disc:

### Natural env.

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Occultisme

●○○○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 Craftsman's hammer      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/3 Def: 12 Spd: 5
- ⊕ Offensive  
Atk: 7/5 Def: 10 Spd: 5
- ⊕ Defensive  
Atk: 3/1 Def: 14 Spd: 5
- ⊕ Quick  
Atk: 5/3 Def: 10 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 5

# Defense:

00000 00000

# Speed:

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# Armor:



# Equipment

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# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

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\_\_\_\_\_

\_\_\_\_\_

# Artifacts

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\_\_\_\_\_

# Combat arts

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# Resources

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00000 00000 00000

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# Rindath



Score: 9 / 9

# Ogham:

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- 
- 
- 

# Exaltation



Score: 3 / 3

# Major miracles:

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# Minor miracles:

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\_\_\_\_\_

# Flux



- Mineral Flux  
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- Vegetal Flux  
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- Organic Flux  
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- Fossil Flux  
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## History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Middle class

Setbacks: Solitude

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Ingenious

Flaw : Nonconformist

## Faults

Passion : 3

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 1

## Experience Points

Reste : 65

Total : 100

Highlights :

