

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: **Parzival**

Player: **Jeffery Lay**

Sex: **H** Age: **29** Ethnicity: **Carish**

Profession: **Magientist**

Description: **Bookish gadget-tinkerer**

### Ways

Combativeness: **2**

Empathy: **2**

Creativity: **5**

Reason: **5**

Conviction: **1**

### Advantages

Intuitive

Smart

Lettré

### Disadvantages

Fragile

Hard of Hearing

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **2**

## Domains & Disciplines

### Craft

●●●○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA:5)

Bonus: +1 Malus:

Disc: Artifacts repairing 6

Disc: Artifacts use 6

Disc:

### Natural env.

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Occultism

●●○○○+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

○○○○○+(REA:5)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●○○○+(REA:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:



# Weapons

- Sling dmg: 1
- Crossbow dmg: 2
- Craftsman's hammer dmg: 2
- Staff dmg: 2
- dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/3 Def: 12 Spd: 4
- ⊕ Offensive  
Atk: 6/6 Def: 9 Spd: 4
- ⊕ Defensive  
Atk: 0/0 Def: 15 Spd: 4
- ⊕ Quick  
Atk: 3/3 Def: 9 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 4

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

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# ⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 3 / 3



# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Cairns' Islands - Urbain

Social class: Craftsman

Setbacks: Adversary - Rumor

Initially worked with his father, Donovan, who was an architect. Mother: Artemis, a pianist and singer. Grew up as a repairer of tools, graduated to research into magical artefacts. Constantly seeks ways to make better tools, and not just for craftspeople, but for life.

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Inventive*

*Flaw : Absent-minded*

# Faults

Passion : 2

Subversion : 5

Influence : 2

Doubt : 5

Guilt : 1

# Experience Points

Reste : 40

Total : 100

Highlights : Friend: *Eich*, a mechanic who appreciates Parzival's tools and technical knowledge. Enemy: *Sorrento*, a purist who objects to Parzival mixing magic and mechanisms, and wants them separated.

