

Ombres d'Esteren

CHARACTER SHEET

Name: **Parzival**

Player: **Jeffery Lay**

Sex: **H** Age: **29** Ethnicity: **Tarish**

Profession: **Magientist**

Description: **Bookish gadget-tinkerer**

Ways

Combativeness: **2**

Empathy: **2**

Creativity: **5**

Reason: **5**

Conviction: **1**

Advantages

Intuitive

Smart

Lettre

Disadvantages

Fragile

Hard of Hearing

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **2**

Domains & Disciplines

Craft

●●●○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

●●●○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

●●●●●+(REA:5)

Bonus: +1 Malus:

Disc: Artifacts repairing 6

Disc: Artifacts use 6

Disc:

Natural env.

○○○○○+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthèn Mys.

○○○○○+(EMP:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Occultisme

●●○○○+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Perception

○○○○○+(REA:5)

Bonus: Malus: -1

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

○○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●○○○○+(EMP:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

●●○○○+(REA:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

○○○○○+(EMP:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Weapons



| | |
|--------------------|--------|
| Sling | dmg: 1 |
| Crossbow | dmg: 2 |
| Craftsman's hammer | dmg: 2 |
| Staff | dmg: 2 |
| | dmg: |

Potential: 3

Combat attitudes

CàC/Tir

| | |
|-----------|-------------------------|
| Standard | Atk: 3/3 Def: 12 Spd: 4 |
| Offensive | Atk: 6/6 Def: 9 Spd: 4 |
| Defensive | Atk: 0/0 Def: 15 Spd: 4 |
| Quick | Atk: 3/3 Def: 9 Spd: 7 |
| Movement | Atk: 0/0 Def: 15 Spd: 4 |

Defense:

00000 00000

Speed:

00000

Armor:

Leather tunic (1)



Equipment

Treasure

| | | |
|---|--|-------|
| 0 | | Ember |
| 0 | | Azure |
| 0 | | Frost |

Valuables

Artifacts

Combat arts

Resources

00000 00000 00000
 00000 00000 00000
 00000 00000 00000

Rindath

Score: 9 / 9



Ogham:



Exaltation

Score: 3 / 3



Major miracles:

Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Taol-Kaer - Cairns' Islands - Urbain

Social class: Craftsman

Setbacks: Adversary - Rumor

Initially worked with his father, Donovan, who was an architect. Mother: Artemis, a pianist and singer. Grew up as a repairer of tools, graduated to research into magical artefacts. Constantly seeks ways to make better tools, and not just for craftspeople, but for life.

Mental health

Mental Resistance: 6

| | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA : | ●○○○○○ | ○○○○○○ | ○○○○○○ | ○○○○○○ |
| Hardening: | ○○○○○○ | ○○○○○○ | ○○○○○○ | ○○○○○○ |

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 6

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Inventive*

Flaw : Absent-minded

Faults

Passion : 2

Subversion : 5

Influence : 2

Doubt : 5

Guilt : 1

Experience Points

Reste : 40

Total : 100

Highlights : Friend: Eich, a mechanic who appreciates Parzival's tools and technical knowledge. Enemy: Sorrento, a purist who objects to Parzival mixing magic and mechanisms, and wants them separated.

