

# Ombres d'Esteren

## CHARACTER SHEET

Name: Test Player: Flo  
 Sex: H Age: 25 Ethnicity: Carish Profession: Craftsman  
 Description: \_\_\_\_\_

### Ways

Combativeness: 1  
 Empathy: 2  
 Creativity: 3  
 Reason: 5  
 Conviction: 4

### Advantages

Isolated Ally

### Disadvantages

Anosmia

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA: 3)  
 Bonus: Malus:  
 Disc: Jewelry 6  
 Disc: Clothing 6  
 Disc:

### Close Combat

○○○○○+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

●●○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●○○○○+(REA: 5)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Prayer

●○○○○+(CONV: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●○○○○+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●●●○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●○○○○+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 1/1 Def: 12 Spd: 3
- ⊕ Offensive  
Atk: 3/3 Def: 10 Spd: 3
- ⊕ Defensive  
Atk: -1/-1 Def: 14 Spd: 3
- ⊕ Quick  
Atk: 1/1 Def: 10 Spd: 5
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 3

# Defense :

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# Speed:

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# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 6 / 6

# Ogham:



# Exaltation



Score: 12 / 12

# ❄ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ❄ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Salann Tir - Urbain

Social class: Peasant

Setbacks: Poverty

# Mental health

Mental Resistance: 9

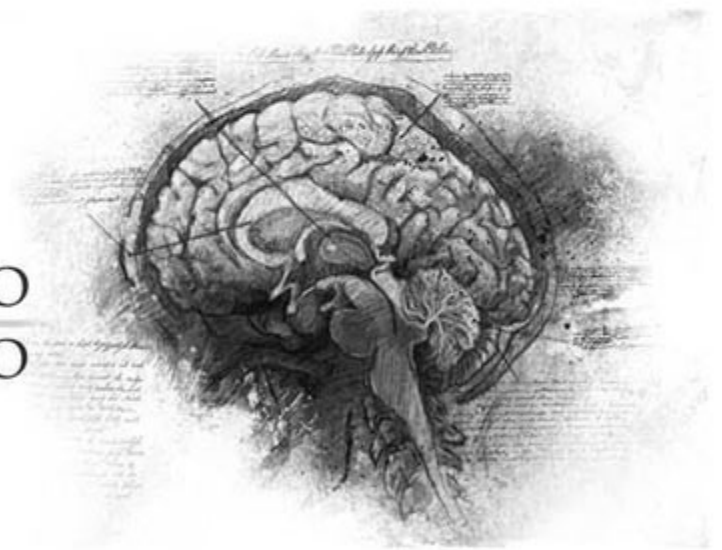
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 9

Instinct : 4

Orientation : *Rationnelle*

Character traits : *Quality : Focused*

*Flaw : Abstraction*

# Faults

Passion : 1

Subversion : 3

Influence : 2

Doubt : 5

Guilt : 4

# Experience Points

Reste : 35

Total : 100

Highlights :

