

O¹³MBRES d'ESTEREN

CHARACTER SHEET

Name: Chris Saigrim

Player: Chris

Sex: H Age: 30 Ethnicity: Osag

Profession: Fighter

Description:

Ways

Combativeness: 5

Empathy: 3

Creativity: 2

Reason: 2

Conviction: 3

Advantages

Bonne vue

Strong

Nimble

Quick

Disadvantages

Slow Witted

Shy

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

Domains & Disciplines

Craft

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●●+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Stealth

●●●●O+(EMP: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Érudition

●OOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

OOOOO+(REA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Natural env.

●●OOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthèn Mys.

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

OOOOO+(REA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Perception

●●●OO+(REA: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Prayer

OOOOO+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●●OOO+(COMB: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Relation

OOOOO+(EMP: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Performance

OOOOO+(CREA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Science

OOOOO+(REA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Shooting & throw.

●●●●●+(COMB: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Travel

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Weapons



Bow dmg: 2
 Osag straight-bladed longsword dmg: 3
 _____ dmg:
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 11/12 Def: 11 Spd: 9
- ⊕ Offensive
Atk: 13/14 Def: 9 Spd: 9
- ⊕ Defensive
Atk: 9/10 Def: 13 Spd: 9
- ⊕ Quick
Atk: 11/12 Def: 9 Spd: 11
- ⊕ Movement
Atk: 0/0 Def: 13 Spd: 9

Defense:

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Speed:

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Armor:

Osag shield (1)
 Studded leather tunic (2)



Equipment

Treasure

- 0 Ember
- 0 Azure
- 0 Frost

Valuables

Artifacts

Combat arts

Resources

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Rindath



Score: 10 / 10

Ogham:

-
-
-
-
-
-
-

Exaltation



Score: 9 / 9

Major miracles:

Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Gwidre - Calvary - Rural

Social class: Nobility

Setbacks: Solitude - Poverty

Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Brave

Flaw : Daring

Faults

Passion : 5

Subversion : 2

Influence : 3

Doubt : 2

Guilt : 3

Experience Points

Reste : 0

Total : 100

Highlights :

