

# O<sup>1<sup>st</sup></sup> Ombres d'Esteren

## CHARACTER SHEET

Name: **Osvald**

Player: **Test Game**

Sex: **H** Age: **20** Ethnicity: **Tri-Kazel**

Profession: **Scholar**

Description: \_\_\_\_\_

### Ways

Combativeness: **1**

Empathy: **2**

Creativity: **4**

Reason: **5**

Conviction: **3**

### Advantages

Mentor Ally

### Disadvantages

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●●+(REA: 5)

Bonus: Malus:

Disc: Geography **6**

Disc:

Disc:

### Magience

○○○○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●+(REA: 5)

Bonus: Malus:

Disc: Geology **6**

Disc:

Disc:

### Shooting & throw.

●○○○○+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Sling                      dmg: 1  
 Club                        dmg: 1  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/2 Def: 12 Spd: 3
- ⊕ Offensive  
Atk: 4/4 Def: 10 Spd: 3
- ⊕ Defensive  
Atk: 0/0 Def: 14 Spd: 3
- ⊕ Quick  
Atk: 2/2 Def: 10 Spd: 5
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 3

# Defense:

00000 00000

# Speed:

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# Armor:



# ⊕ Equipment

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 \_\_\_\_\_  
 \_\_\_\_\_  
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 \_\_\_\_\_  
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# ⊕ Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 7/7

# Ogham:



# Exaltation



Score: 9/9

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Craftsman

Setbacks:

# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 8

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Inventive

Flaw : Overcautious

# Faults

Passion : 1

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 3

# Experience Points

Reste : 0

Total : 100

Highlights :

