

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Galquyn**

Player: **Americ**

Sex: **H** Age: **17** Ethnicity: **Tri-Kazel**

Profession: **Varigal**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **5**

Creativity: **4**

Reason: **2**

Conviction: **1**

### Advantages

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

OOOOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●O+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

●OOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●OO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●OO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



- Dagger, knife, dirk      dmg: 1
  - Carath                      dmg: 2
  - Short bow                  dmg: 2
  - \_\_\_\_\_                    dmg:
  - \_\_\_\_\_                    dmg:
- Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/6 Def: 12 Spd: 8
- ⊕ Offensive  
Atk: 5/8 Def: 10 Spd: 8
- ⊕ Defensive  
Atk: 1/4 Def: 14 Spd: 8
- ⊕ Quick  
Atk: 3/6 Def: 10 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 8

# Defense:

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# Speed:

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# Armor:

Studded leather tunic (2)



# Equipment

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# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

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# Artifacts

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# Combat arts

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# Resources

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# Rindath

Score: 12 / 12



# Ogham:

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# Exaltation

Score: 3 / 3



# Major miracles:

# Minor miracles:

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# Flux



- Mineral Flux  
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- Vegetal Flux  
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- Organic Flux  
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- Fossil Flux  
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## History

Birthplace: Taol-Kaer - Dukedom of Dilan - Rural

Social class: Peasant

Setbacks:

## Mental health

Mental Resistance: 6

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●●●●○   | ○○○○○   | ○○○○○   | ○○○○○   |
| Hardening: | ○○○○○   | ○○○○○   | ○○○○○   | ○○○○○   |

Disorder: **Confusion mentale** Str./Weak:

Scarring : Special Ability:



## Personnality

Conscience : 3    Instinct : 7    Orientation : *Instinctive*

Character traits : **Quality : Resourceful**

**Flaw : Doubt**

## Faults

**Passion :** 3

**Subversion :** 4

**Influence :** 5

**Doubt :** 2

**Guilt :** 1

## Experience Points

Reste : 0    Total : 100

Highlights :

