

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: **Gud**

Player: **Gud**

Sex: **H** Age: **25** Ethnicity: **Osag**

Profession: **Knight**

Description: \_\_\_\_\_

### Ways

Combateness: **4**

Empathy: **4**

Creativity: **2**

Reason: **1**

Conviction: **4**

### Advantages

Strong

### Disadvantages

Slow

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:4)

Bonus: +1 Malus:

Disc: Swords 6

Disc:

Disc:

### Stealth

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Long sword

dmg: 3

dmg:

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir



Standard

Atk: 10/5 Def: 10 Spd: 7



Offensive

Atk: 12/7 Def: 8 Spd: 7



Defensive

Atk: 8/3 Def: 12 Spd: 7



Quick

Atk: 10/5 Def: 8 Spd: 9



Movement

Atk: 0/0 Def: 12 Spd: 7

## Defense:

000000 000000

## Speed:

000000

## Armor:

Hilderin shield (1)

Chain mail (3)



## Equipment



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables



## Artifacts



## Combat arts



## Resources

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00000 00000 00000

00000 00000 00000

## Rindath

Score: 10 / 10



## Ogham:



## Exaltation

Score: 12 / 12



## Major miracles:



## Minor miracles:

## Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Nobility

Setbacks: Violence

## Mental health

Mental Resistance: 9

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Incorruptible

Flaw : Arrogant

## Faults

Passion : 4

Subversion : 2

Influence : 4

Doubt : 1

Guilt : 4

## Experience Points

Reste : 0

Total : 100

Highlights :

