

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Aspar Geal** Player: \_\_\_\_\_  
 Sex: **H** Age: **32** Ethnicity: **Osag** Profession: **Hunter**  
 Description: **Chasseur taciturne, Aspar est un maître dans la traque des Féondas**

### Ways

Combativeness: **4**  
 Empathy: **2**  
 Creativity: **4**  
 Reason: **4**  
 Conviction: **1**

### Advantages

Bonne vue  
 Keen Hearing **x2**  
 Quick  
 Disadvantages  
 Poor  
 Trauma **x3**

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **9**  
 Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●OOO+(COMB: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●OO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

OOOOO+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP: 2)  
 Bonus: Malus:  
 Disc: Tracking **6**  
 Disc:  
 Disc:

### Demorthèn Mys.

●OOOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA: 4)  
 Bonus: +3 Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●OOO+(COMB: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

OOOOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB: 4)  
 Bonus: +1 Malus:  
 Disc: Bows **6**  
 Disc:  
 Disc:

### Travel

●●OOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Bow                              dmg: 2  
 Francisca                      dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/10 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 8/12 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 4/8 Def: 13 Spd: 7
- ⊕ Quick  
Atk: 6/10 Def: 9 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# ⊕ Equipment

---

---

---

---

---

---

---

---

---

---

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

---

---

---

---

# ⊕ Artifacts

---

---

---

---

# ⊕ Combat arts

---

---

---

---

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:



# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

---

---

---

---

# ⊕ Minor miracles:

---

---

---

---

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Dilan - Rural

Social class: Peasant

Setbacks: Wound - Violence - Solitude

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Cautious

Flaw : Taciturn

# Faults

Passion : 4

Subversion : 4

Influence : 2

Doubt : 4

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights : Massacre de son village natale alors qu'il était entrain de chasser. Grave blessure au torse lors d'un combat contre les Féondas, le fait parfois encore souffrir.

