

# Ombres d'Esteren

## Character Sheet

Name: Stephen Darige

Player: \_\_\_\_\_

Sex: H Age: 28 Ethnicity: Continent

Profession: Chasseur de Fantôme

Description: \_\_\_\_\_

### Ways

Combateness: 4

Empathy: 3

Creativity: 1

Reason: 5

Conviction: 2

### Advantages

Strong

Smart

Lettre

### Disadvantages

Addiction

Trauma

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:4)

Bonus: +1 Malus:

Disc: Swords

6

Disc:

Disc:

### Stealth

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:5)

Bonus: +1 Malus:

Disc: Esotericism

6

Disc:

Disc:

### Perception

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Continental gladius      dmg: 2

dmg:

dmg:

dmg:

Potential: 1

## Combat attitudes

CàC/Tir



Standard

Atk: 10/5 Def: 13 Spd: 7



Offensive

Atk: 11/6 Def: 12 Spd: 7



Defensive

Atk: 9/4 Def: 14 Spd: 7



Quick

Atk: 10/5 Def: 12 Spd: 8



Movement

Atk: 0/0 Def: 14 Spd: 7

## Defense:

000000 000000

## Speed:

000000

## Armor:

Round shield (1)

Studded leather tunic (2)



## Equipment

Equipment section with 10 horizontal lines for notes.



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables

Valuables section with 3 horizontal lines for notes.



## Artifacts

Artifacts section with 3 horizontal lines for notes.



## Combat arts

Combat arts section with 3 horizontal lines for notes.



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

## Rindath

Score: 8 / 8



## Ogham:



## Exaltation

Score: 6 / 6



Major miracles:

Major miracles section with 3 horizontal lines for notes.



Minor miracles:

Minor miracles section with 3 horizontal lines for notes.

## Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





## History

Birthplace: Reizh - Region of Earl - Urbain

Social class: Middle class

Setbacks: Violence - Solitude

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Logical-minded

Flaw : Austere

## Faults

Passion : 4

Subversion : 1

Influence : 3

Doubt : 5

Guilt : 2

## Experience Points

Reste : 0

Total : 100

Highlights :

