

# Ombres d'Esteren

## CHARACTER SHEET

Name: (Rachid) Player: Kevin  
 Sex: H Age: 24 Ethnicity: Carish Profession: Investigator  
 Description: \_\_\_\_\_

### Ways

Combativeness: 2  
 Empathy: 1  
 Creativity: 5  
 Reason: 4  
 Conviction: 3

### Advantages

Bonne vue  
 Keen Hearing  
 Smart

### Disadvantages

Enemy  
 Phobia  
 Trauma

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

OOOOO+(COMB:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●OO+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●OO+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

●OOOO+(REA:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

OOOOO+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

●●●●●+(REA:4)  
 Bonus: +1 Malus:  
 Disc: Esotericism 6  
 Disc:  
 Disc:

### Perception

●●●●●+(REA:4)  
 Bonus: +2 Malus:  
 Disc: Acute Senses 6  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

OOOOO+(COMB:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●OOOO+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●●●OO+(REA:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●OOO+(COMB:2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●OOOO+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 2/5 Def: 10 Spd: 3
- ⊕ Offensive  
Atk: 5/8 Def: 7 Spd: 3
- ⊕ Defensive  
Atk: -1/2 Def: 13 Spd: 3
- ⊕ Quick  
Atk: 2/5 Def: 7 Spd: 6
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 3

# Defense :

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# Speed:

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# Armor:



# ⊕ Equipment

- Artefact magientiste (nébulaire ? ... (...)
- Cartouches de flux (en quantité limi(...)
- Artefact/souvenir tarish
- Livre d'occultisme

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# ⊕ Artifacts

# ⊕ Combat arts

# ⊕ Resources

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# Rindath

Score: 8 / 8



# Ogham:



# Exaltation

Score: 9 / 9



# ❄ Major miracles:

# ❄ Minor miracles:

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Peasant

Setbacks: Violence

Reizhite d'origine tarish, (Rachid) a gardé de ses ancêtres une apparence plus élancée et des yeux clairs. Investigateur versé dans l'occultisme, il n'a jamais quitté les rues de Baldh-Ruoch depuis son enfance. Ses parents se sont installés dans la ville pour assurer de la revente d'artefacts magientistes et d'ouvrages ésotériques, au milieu desquels il a grandi et qui l'ont fasciné.

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 7

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Inventive*

*Flaw : Rebellious*

## Faults

Passion : 2

Subversion : 5

Influence : 1

Doubt : 4

Guilt : 3

## Experience Points

Reste : 20

Total : 100

Highlights : (Un fait marquant à développer pour expliquer le traumatisme et "marqué par la violence")

