

# Ombres d'Esteren

## CHARACTER SHEET

Name: fgj

Player: ml

Sex: H Age: 26 Ethnicity: Tri-Kazel

Profession: Peasant

Description: htrhrz

### Ways

Combativeness: 5

Empathy: 3

Creativity: 4

Reason: 2

Conviction: 1

### Advantages

Isolated Ally

Handsome

Bonne vue

Lucky

### Disadvantages

Slow

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●●○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●○○+(EMP: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

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Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Sling dmg: 1  
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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 9/6 Def: 10 Spd: 7
- ⊕ Offensive  
Atk: 11/8 Def: 8 Spd: 7
- ⊕ Defensive  
Atk: 7/4 Def: 12 Spd: 7
- ⊕ Quick  
Atk: 9/6 Def: 8 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 7

# Defense:

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# Speed:

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# Armor:

Round shield (1)



# Equipment

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# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

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 \_\_\_\_\_  
 \_\_\_\_\_  
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# Combat arts

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 \_\_\_\_\_  
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# Resources

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# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 3 / 3

# Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_  
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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Gorm - Urbain

Social class: Peasant

Setbacks: Adversary - Rumor - Lucky!

aaa

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 3

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Persevering

Flaw : Boastful

## Faults

Passion : 5

Subversion : 4

Influence : 3

Doubt : 2

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights :

