

# O<sup>1<sup>st</sup></sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: **Torram**

Player: **Kris**

Sex: **H** Age: **23** Ethnicity: **Tarish**

Profession: **Spy**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **5**

Creativity: **4**

Reason: **2**

Conviction: **1**

### Advantages

Handsome

Charismatic

Quick

Lettre

### Disadvantages

Enemy

Unlucky

Phobia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

000000+(CREA: 4)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Close Combat

000000+(COMB: 3)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Stealth

000000+(EMP: 5)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Érudition

000000+(REA: 2)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Magience

000000+(REA: 2)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Natural env.

000000+(EMP: 5)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Demorthèn Mys.

000000+(EMP: 5)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Occultisme

000000+(REA: 2)

Bonus : +1 Malus :

Disc :

Disc :

Disc :

### Perception

000000+(REA: 2)

Bonus :      Malus :

Disc : Observation 6

Disc :

Disc :

### Prayer

000000+(CONV: 1)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Feats

000000+(COMB: 3)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Relation

000000+(EMP: 5)

Bonus : +2 Malus :

Disc : Diplomacy 6

Disc :

Disc :

### Performance

000000+(CREA: 4)

Bonus : +2 Malus :

Disc :

Disc :

Disc :

### Science

000000+(REA: 2)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Shooting & throw.

000000+(COMB: 3)

Bonus :      Malus :

Disc :

Disc :

Disc :

### Travel

000000+(EMP: 5)

Bonus :      Malus :

Disc :

Disc :

Disc :





## Weapons

Dagger, knife, dirk      dmg: 1

Staff                      dmg: 2

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 8/3 Def: 12 Spd: 9

⊕ Offensive  
Atk: 10/5 Def: 10 Spd: 9

⊕ Defensive  
Atk: 6/1 Def: 14 Spd: 9

⊕ Quick  
Atk: 8/3 Def: 10 Spd: 11

⊕ Movement  
Atk: 0/0 Def: 14 Spd: 9

## Defense :

000000 000000

## Speed:

000000

## Armor:

Studded leather tunic (2)



## ⊕ Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Combat arts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Resources

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00000 00000 00000

00000 00000 00000

## Rindath

Score : 12 / 12



## Ogham:



## Exaltation

Score : 3 / 3



## ❄ Major miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ❄ Minor miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Flux



### Mineral Flux

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### Vegetal Flux

00000 00000 00000

### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000





## History

Birthplace: Reizh - Tri-Sweszörs archipelago - Urbain

Social class: Middle class

Setbacks: Rumor

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 3

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Daring*

*Flaw : Emotive*

## Faults

*Passion :* 3

*Subversion :* 4

*Influence :* 5

*Doubt :* 2

*Guilt :* 1

## Experience Points

Reste : 0

Total : 100

Highlights :

