

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Anselm Ragdoll**

Player: **Regis Osvald**

Sex: **H** Age: **23** Ethnicity: **Tri-Kazel**

Profession: **Varigal**

Description: **Varigal**

### Ways

Combativeness: **5**

Empathy: **2**

Creativity: **2**

Reason: **4**

Conviction: **2**

### Advantages

Good Health

Quick

Survival Instinct

### Disadvantages

Weak Mind

Slow Witted

Poor

### Health Condition

Good 00000

Okay -1 00000

Bad -2 00000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **4**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●OOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Perception

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Shooting & throw.

●OOOO+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●+(EMP: 2)

Bonus: Malus:

Disc: Side Roads (Varigal) **6**

Disc:

Disc:



# Weapons



Continental gladius    dmg: 2  
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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/6 Def: 11 Spd: 8
- ⊕ Offensive  
Atk: 9/8 Def: 9 Spd: 8
- ⊕ Defensive  
Atk: 5/4 Def: 13 Spd: 8
- ⊕ Quick  
Atk: 7/6 Def: 9 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 8

# Defense:

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# Speed:

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# Armor:

Leather tunic (1)  
 Studded leather tunic (2)



# Equipment

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# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

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 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

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 \_\_\_\_\_  
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# Resources

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# Rindath



Score: 9 / 9

# Ogham:

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# Exaltation



Score: 6 / 6

# Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Reizh - Region of Baldh-Ruoch - Rural

Social class: Peasant

Setbacks: Solitude

De ce qu'il se souvient, Anselm a toujours vécu en Reizh où il officie comme varigal. Il travaille essentiellement pour la société Mac Allestor.

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Daring

## Faults

Passion : 5

Subversion : 2

Influence : 2

Doubt : 4

Guilt : 2

## Experience Points

Reste : 15

Total : 100

Highlights : Aaron Mac Allestor vient d'engager Anselm pour le guider jusqu'à l'autre bout du pays, pour effectuer des forages pour récupérer du Flux

