

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: jorell\_3

Player: olivier

Sex: H Age: 26 Ethnicity: Tarish

Profession: Spy

Description: \_\_\_\_\_

### Ways

Combativeness: 4

Empathy: 4

Creativity: 3

Reason: 3

Conviction: 1

### Advantages

Financial Ease 1

Bonne vue

Quick

### Disadvantages

Enemy

Slow Witted

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

●●●●○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●○○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP: 4)

Bonus: Malus:

Disc: Stealth 6

Disc:

Disc:

### Érudition

●○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Natural env.

●○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 3)

Bonus: +1 Malus:

Disc: Lip Reading 6

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

●●●○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●●○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Craftsman's hammer    dmg: 2  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/5 Def: 12 Spd: 9
- ⊕ Offensive  
Atk: 9/7 Def: 10 Spd: 9
- ⊕ Defensive  
Atk: 5/3 Def: 14 Spd: 9
- ⊕ Quick  
Atk: 7/5 Def: 10 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 9

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0 Ember
- 0 Azure
- 2 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 11 / 11

# Ogham:

- 
- 
- 
- 
- 
- 

# Exaltation



Score: 3 / 3

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



# Mineral Flux

00000 00000 00000

# Vegetal Flux

00000 00000 00000

# Organic Flux

00000 00000 00000

# Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Middle class

Setbacks: Wound - Solitude

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Immoral

# Faults

Passion : 4

Subversion : 3

Influence : 4

Doubt : 3

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

