

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Reldan**

Player: **Night of Fright (...)**

Sex: **H** Age: **32** Ethnicity: **Tri-Kazel**

Profession: **Hunter**

Description: **A Madness stricken villager of**

### Ways

Combativeness: **5**

Empathy: **2**

Creativity: **5**

Reason: **2**

Conviction: **1**

### Advantages

Bonne vue

Nimble **x2**

Quick

### Disadvantages

Phobia

Trauma **x3**

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP: 2)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 2)

Bonus: Malus:

Disc: Tracking **6**

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●○+(REA: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●○+(COMB: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 5)

Bonus: +1 Malus:

Disc: Bows **6**

Disc:

Disc:

### Travel

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Bow dmg: 2  
 Short spear dmg: 2  
 Short sword dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/11 Def: 11 Spd: 8
- ⊕ Offensive  
Atk: 9/14 Def: 8 Spd: 8
- ⊕ Defensive  
Atk: 3/8 Def: 14 Spd: 8
- ⊕ Quick  
Atk: 6/11 Def: 8 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 8

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# Equipment

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# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

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# Artifacts

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# Combat arts

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# Resources

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# Rindath



Score: 12 / 12

# Ogham:

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# Exaltation



Score: 3 / 3

# Major miracles:

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# Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Peasant

Setbacks: Violence - Solitude - Poverty

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●●●●	●●○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 3

Instinct : 10

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Uncommunicative

# Faults

Passion : 5

Subversion : 5

Influence : 2

Doubt : 2

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

