

# Ombres d'Esteren

## CHARACTER SHEET

Name: Ummur Player: Amnésya  
 Sex: F Age: 16 Ethnicity: Tarish Profession: eisdeach  
 Description: \_\_\_\_\_

### Ways

Combativeness: 1  
 Empathy: 4  
 Creativity: 3  
 Reason: 4  
 Conviction: 3

### Advantages

Intuitive x2  
 Vive desprit

### Disadvantages

Maladive  
 Shy  
 Trauma x3

### Health Condition

Good	00000
Okay	-1 0000
Bad	-2 0000
Critical	-3 0000
Agony	0



Stamina: 9  
 Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●○○○○+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●○○○+(EMP: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●○+(EMP: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

●●●●●+(EMP: 4)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

●●●●●+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●○○○+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

○○○○○+(EMP: 4)  
 Bonus: +2 Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●○○○+(EMP: 4)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Staff                              dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/1 Def: 13 Spd: 5
- ⊕ Offensive  
Atk: 4/3 Def: 11 Spd: 5
- ⊕ Defensive  
Atk: 0/-1 Def: 15 Spd: 5
- ⊕ Quick  
Atk: 2/1 Def: 11 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 5

# Defense :

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# Speed:

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# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 8 / 8

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 9 / 9

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Salann Tir - Rural

Social class: Peasant

Setbacks:

# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 7

Instinct : 4

Orientation : Rationnelle

Character traits : Quality : Réceptive

Flaw : Sad

# Faults

Passion : 1

Subversion : 3

Influence : 4

Doubt : 4

Guilt : 3

# Experience Points

Reste : 0

Total : 100

Highlights :

