

# Ombres d'Esteren

## CHARACTER SHEET

Name: delrim

Player: mike

Sex: H Age: 23 Ethnicity: Continent

Profession: Hunter

Description:

### Ways

Combativeness: 3

Empathy: 4

Creativity: 2

Reason: 5

Conviction: 1

### Advantages

Bonne vue

Nimble

Keen Hearing

### Disadvantages

Fragile

Poor

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 2

## Domains & Disciplines

### Craft

OOOOO+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●OOOO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Érudition

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:4)

Bonus: Malus:

Disc: Animal Training 6

Disc: Fauna and Flora 6

Disc:

### Demorthen Mys.

OOOOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●OO+(REA:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

OOOOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●O+(COMB:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●●OOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Dagger, knife, dirk    dmg: 1  
 Bow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/8 Def: 15 Spd: 7
- ⊕ Offensive  
Atk: 6/10 Def: 13 Spd: 7
- ⊕ Defensive  
Atk: 2/6 Def: 17 Spd: 7
- ⊕ Quick  
Atk: 4/8 Def: 13 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 17 Spd: 7

# Defense:

00000 00000

# Speed:

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# Armor:




Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 3 / 3



# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Reizh - Far East of Tri-Kazel - Rural

Social class: Peasant

Setbacks: Solitude

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Intuitive

Flaw : Immoral

# Faults

Passion : 3

Subversion : 2

Influence : 4

Doubt : 5

Guilt : 1

# Experience Points

Reste : 40

Total : 100

Highlights :

