

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Solidus**

Player: **Divit**

Sex: **H** Age: **24** Ethnicity: **Tri-Kazel**

Profession: **Merchant**

Description: **Magouilleur et souvent dans les bons coups**

### Ways

Combativeness: **3**

Empathy: **1**

Creativity: **5**

Reason: **5**

Conviction: **1**

### Advantages

Handsome

Charismatic

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

○○○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:1)

Bonus: +2 Malus:

Disc: Spiel 6

Disc: Charm 6

Disc:

### Performance

●●○○○+(CREA:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Short sword      dmg: 2  
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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 3/3 Def: 11 Spd: 4
- ⊕ Offensive  
Atk: 6/6 Def: 8 Spd: 4
- ⊕ Defensive  
Atk: 0/0 Def: 14 Spd: 4
- ⊕ Quick  
Atk: 3/3 Def: 8 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 4

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# Equipment

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:

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- 
- 
- 
- 
- 

# Exaltation

Score: 3 / 3



# Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



# Mineral Flux

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# Vegetal Flux

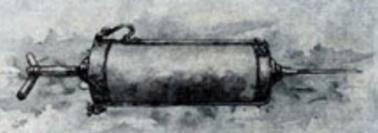
00000 00000 00000

# Organic Flux

00000 00000 00000

# Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Urbain

Social class: Middle class

Setbacks: Solitude

Jeune commerçant voulant se faire un nom sur la scène régionale.

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 6

Instinct : 8

Orientation : *Instinctive*

Character traits : **Quality : Inventive**

**Flaw : Liar**

## Faults

**Passion :** 3

**Subversion :** 5

**Influence :** 1

**Doubt :** 5

**Guilt :** 1

## Experience Points

Reste : 40

Total : 100

Highlights : La première chose qu'il ait vendu est une planche en bois à l'âge de 9ans.

