

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: Aeorwyn the craftsman

Player: Guy

Sex: H Age: 22 Ethnicity: Osag

Profession: Craftsman

Description:

### Ways

Combativeness: 3

Empathy: 4

Creativity: 5

Reason: 2

Conviction: 1

### Advantages

Good Health

Sturdy

Strong Mind

### Disadvantages

Slow Witted

Phobia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 000000

Critical -3 00000

Agony 0



Stamina: 11

Survival: 3

## Domains & Disciplines

### Craft

●●●●●●+ (CREA: 5)

Bonus: Malus:

Disc: Woodworking 6

Disc:

Disc:

### Close Combat

●○○○○○+ (COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○○+ (EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○○+ (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○○+ (REA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Natural env.

●●●●●○+ (EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○○+ (EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○○+ (REA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Perception

●●●●●●+ (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○○+ (CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●○○○○+ (COMB: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●●+ (EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○○+ (CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●○○○○○+ (REA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○○+ (COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●○○○○+ (EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk

dmg: 1

dmg:

dmg:

dmg:

dmg:

Potential: 3

## Combat attitudes

CàC/Tir



Standard

Atk: 4/3 Def: 11 Spd: 7



Offensive

Atk: 7/6 Def: 8 Spd: 7



Defensive

Atk: 1/0 Def: 14 Spd: 7



Quick

Atk: 4/3 Def: 8 Spd: 10



Movement

Atk: 0/0 Def: 14 Spd: 7

## Defense:

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## Speed:

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## Armor:

Leather tunic (1)



## Equipment



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables



## Artifacts



## Combat arts



## Resources

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## Rindath

Score: 12 / 12



## Ogham:



## Exaltation

Score: 3 / 3



## Major miracles:



## Minor miracles:

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

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### Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Gorm - Rural

Social class: Craftsman

Setbacks: Violence

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 3

Instinct : 8

Orientation : *Instinctive*

Character traits : *Quality : Free*

*Flaw : Emotive*

## Faults

*Passion :* 3

*Subversion :* 5

*Influence :* 4

*Doubt :* 2

*Guilt :* 1

## Experience Points

Reste : 0

Total : 100

Highlights :

