

# Ombres d'Esteren

## CHARACTER SHEET

Name: Lou Player: Arnaud  
 Sex: H Age: 18 Ethnicity: Tri-Kazel Profession: Hunter  
 Description: \_\_\_\_\_

### Ways

Combateness: 4  
 Empathy: 5  
 Creativity: 3  
 Reason: 2  
 Conviction: 1

### Advantages

Quick

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●OO+(COMB: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●OOOO+(EMP: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

OOOOO+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP: 5)  
 Bonus: Malus:  
 Disc: Tracking 6  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

OOOOO+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●OOO+(COMB: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

OOOOO+(EMP: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB: 4)  
 Bonus: Malus:  
 Disc: Bows 6  
 Disc:  
 Disc:

### Travel

●●●OO+(EMP: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Bow \_\_\_\_\_ dmg: 2  
 Short sword \_\_\_\_\_ dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/9 Def: 12 Spd: 10
- ⊕ Offensive  
Atk: 9/11 Def: 10 Spd: 10
- ⊕ Defensive  
Atk: 5/7 Def: 14 Spd: 10
- ⊕ Quick  
Atk: 7/9 Def: 10 Spd: 12
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 10

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

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# ⊕ Treasure

0  Ember  
 0  Azure  
 0  Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

Archery

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# ⊕ Resources


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# Rindath



Score: 12 / 12

# Ogham:


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# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Dilan - Rural

Social class: Peasant

Setbacks:

Archerie : Cet Art n'est accessible que si vous avez un niveau minimum de 5 en Tir et lancer. Vous prenez le temps de viser votre cible, ce qui vous force à agir en dernier durant cette Passe d'arme. Vous augmentez votre compétence de Tir et lancer de 2 points pour cette Passe tout en annulant toute pénalité due à une cible en mouvement. (Peut-être utilisé avec une arbalète)

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 3

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Extrovert

Flaw : Prideful

# Faults

Passion : 4

Subversion : 3

Influence : 5

Doubt : 2

Guilt : 1



# Experience Points

Reste : 0

Total : 100

Highlights :