

# Ombres d'Esteren

## CHARACTER SHEET

Name: Enzil

Player: Jojo

Sex: H Age: 24 Ethnicity: Tri-Kazel

Profession: Spy

Description:

### Ways

Combativeness: 1

Empathy: 1

Creativity: 5

Reason: 5

Conviction: 3

### Advantages

Financial Ease 1

Good Health

Bonne vue

Keen Hearing

### Disadvantages

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 00000

Critical -3 0000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA:5)

Bonus: +2 Malus:

Disc: Lip Reading 6

Disc:

Disc:

### Prayer

○○○○○+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●○○○+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP:1)

Bonus: Malus:

Disc: Charm 6

Disc:

Disc:

### Performance

○○○○○+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

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Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

●○○○○+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/2 Def: 11 Spd: 2
- ⊕ Offensive  
Atk: 5/5 Def: 8 Spd: 2
- ⊕ Defensive  
Atk: -1/-1 Def: 14 Spd: 2
- ⊕ Quick  
Atk: 2/2 Def: 8 Spd: 5
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 2

# Defense:

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# Speed:

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# Armor:



# Equipment

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# Treasure

- 0 Ember
- 0 Azure
- 2 Frost

# Valuables

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

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 \_\_\_\_\_  
 \_\_\_\_\_  
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# Combat arts

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# Resources

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# Rindath



Score: 7/7

# Ogham:



# Exaltation



Score: 9/9

# Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Craftsman

Setbacks: Illness

# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 8

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Cool-headed

Flaw : Liar

# Faults

Passion : 1

Subversion : 5

Influence : 1

Doubt : 5

Guilt : 3

# Experience Points

Reste : 5

Total : 100

Highlights :

