

# Ombres d'Esteren

## Character Sheet

Name: Vif

Player: Clément

Sex: H Age: 27 Ethnicity: Osag

Profession: Fighter

Description: Cherche l'aventure et le combat.

### Ways

Combativeness: 5

Empathy: 3

Creativity: 2

Reason: 1

Conviction: 4

### Advantages

Financial Ease 3

Strong x2

### Disadvantages

Weak Mind

Slow Witted x2

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:5)

Bonus: +2 Malus:

Disc: Axes

6

Disc:

Disc:

### Stealth

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Perception

000000+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:1)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:5)

Bonus: +2 Malus:

Disc: Crossbows

6

Disc:

Disc:

### Travel

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Crossbow dmg: 2

Battleaxe dmg: 3

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir



Standard

Atk: 12/12 Def: 9 Spd: 8



Offensive

Atk: 14/14 Def: 7 Spd: 8



Defensive

Atk: 10/10 Def: 11 Spd: 8



Quick

Atk: 12/12 Def: 7 Spd: 10



Movement

Atk: 0/0 Def: 11 Spd: 8

Defense:

000000 000000

Speed:

000000

Armor:

Plate armor (4)



## Equipment

Equipment section with multiple horizontal lines for text entry.



## Treasure

0



Ember

0



Azure

10



Frost

## Valuables

Valuables section with multiple horizontal lines for text entry.



## Artifacts

Artifacts section with multiple horizontal lines for text entry.



## Combat arts

Combat arts section with multiple horizontal lines for text entry.



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score: 10 / 10



Ogham:



Exaltation

Score: 12 / 12



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





## History

Birthplace: Reizh - Region of Candlewood - Rural

Social class: Peasant

Setbacks: Wound - Violence

Issu de parents paysans, il refuse cette vie de labeur et de monotonie et fuit sa terre natal pour devenir mercenaire. N'ayant pas reçu de formation au combat, il se voit forcé d'apprendre en autodidacte et se sert d'armes peu complexe et lourdes : l'arbalète et la hache.

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Careless

## Faults

Passion : 5

Subversion : 2

Influence : 3

Doubt : 1

Guilt : 4

## Experience Points

Reste : 25

Total : 100

Highlights : A tranché un homme en deux une fois.

