

Ombres d'Esteren

CHARACTER SHEET

Name: **Vif** Player: **Clément**
 Sex: **H** Age: **27** Ethnicity: **Osag** Profession: **Fighter**
 Description: **Cherche l'aventure et le combat.**

Ways

Combativeness: **5**
 Empathy: **3**
 Creativity: **2**
 Reason: **1**
 Conviction: **4**

Advantages

Financial Ease **3**
 Strong **x2**

Disadvantages

Weak Mind
 Slow Witted **x2**

Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **9**
 Survival: **3**

Domains & Disciplines

Craft

OOOOO+(CREA:2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Close Combat

●●●●●+(COMB:5)
 Bonus: +2 Malus:
 Disc: Axes **6**
 Disc:
 Disc:

Stealth

OOOOO+(EMP:3)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Erudition

OOOOO+(REA:1)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Magience

OOOOO+(REA:1)
 Bonus: Malus: ~2
 Disc:
 Disc:
 Disc:

Natural env.

●OOOO+(EMP:3)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Demorthen Mys.

OOOOO+(EMP:3)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Occultism

OOOOO+(REA:1)
 Bonus: Malus: ~2
 Disc:
 Disc:
 Disc:

Perception

●●OOO+(REA:1)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Prayer

OOOOO+(CONV:4)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Feats

●●●●●+(COMB:5)
 Bonus: +2 Malus:
 Disc:
 Disc:
 Disc:

Relation

●●OOO+(EMP:3)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Performance

OOOOO+(CREA:2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Science

OOOOO+(REA:1)
 Bonus: Malus: ~2
 Disc:
 Disc:
 Disc:

Shooting & throw.

●●●●●+(COMB:5)
 Bonus: +2 Malus:
 Disc: Crossbows **6**
 Disc:
 Disc:

Travel

●●●OO+(EMP:3)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:



Weapons

Crossbow _____ dmg: 2
 Battleaxe _____ dmg: 3
 _____ dmg:
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 12/12 Def: 9 Spd: 8
- ⊕ Offensive
Atk: 14/14 Def: 7 Spd: 8
- ⊕ Defensive
Atk: 10/10 Def: 11 Spd: 8
- ⊕ Quick
Atk: 12/12 Def: 7 Spd: 10
- ⊕ Movement
Atk: 0/0 Def: 11 Spd: 8

Defense :

00000 00000

Speed:

00000

Armor:

Plate armor (4)



⊕ Equipment

⊕ Treasure

0  Ember

0  Azure

10  Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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 00000 00000 00000
 00000 00000 00000

Rindath



Score: 10 / 10

Ogham:



Exaltation



Score: 12 / 12

⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Reizh - Region of Candlewood - Rural

Social class: Peasant

Setbacks: Wound - Violence

Issu de parents paysans, il refuse cette vie de labeur et de monotonie et fuit sa terre natal pour devenir mercenaire. N'ayant pas reçu de formation au combat, il se voit forcé d'apprendre en autodidacte et se sert d'armes peu complexe et lourdes : l'arbalète et la hache.

Mental health

Mental Resistance: 8

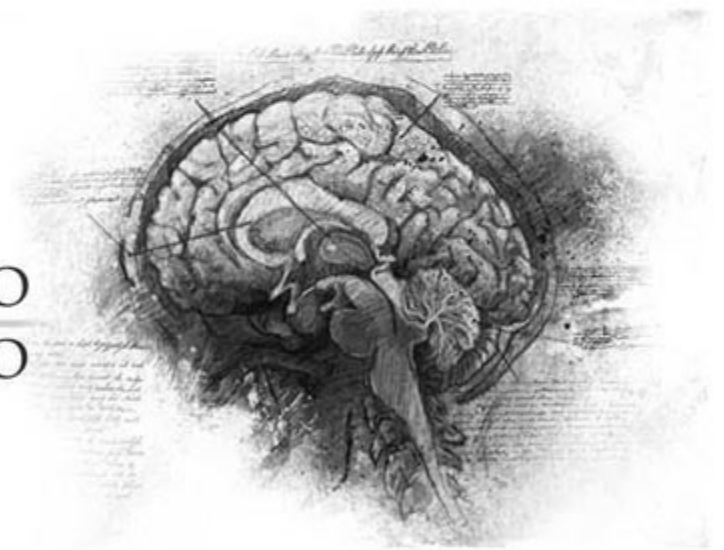
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personality

Conscience: 5

Instinct: 7

Orientation: Instinctive

Character traits : Quality : Combative

Flaw : Careless

Faults

Passion : 5

Subversion : 2

Influence : 3

Doubt : 1

Guilt : 4

Experience Points

Reste : 25

Total : 100

Highlights : A tranché un homme en deux une fois.

