

Name: Dar Mathr

Sex: H Age: 20 Ethnicity: Osag

Description: Guerrier religioux, fanatique

Player: Thibault (Trait (...)

Profession: Blade knight of the Cempl



Combativeness: 4

Empathy:

Creativity:

Reason: 2

Conviction: 5

# Advantages 🕲

Strong Mind

Strong

Survival Instinct

Keen Smell

Disadvantages

Enemy

hard of hearing

Sickly

# Dealth Condition

Good		00000
Okay ·	-1	0000
Bad .	-2	0000
Critical -	-3	0000
Agony		O
2		



Stamina: 9

Survival: 4

# Domains & Disciplines &

# 

OOOOO+(CREA:2)

Malus:

Bonus: Disc:

Disc: Disc:

## Magience

● O O O O + (REA: 2) Malus:

Bonus: Disc:

Disc: Disc:

# @ Perception

 $\bullet$  OOOO+(REA: 2)

Bonus: +1 Malus: ~1

Disc: Disc: Disc:

# Performance

OOOOO+(CREA:2)

Bonus: Disc:

Disc: Disc:

Disc:

# 🚱 Close Combat

+(COMB: 4)

● ● O O O + (EMP: 2)

Malus:

Bonus: +1 Malus: Disc : Polearms

🚱 Stealth

@ Frudition

 $\bullet$  OOOO+(REA: 2) Malus:

Disc: Disc:

Bonus:

Disc:

Disc:

Disc:

Bonus:

Disc:

Disc:

Disc:

## 🚱 Natural env.

OOOOO+(EMP: 2)

Malus: Bonus:

Disc: Disc: Disc:

# @Demorthèn Mys.

OOOOO+(EMP:2)

Disc:

### Malus: Bonus:

Disc: Disc:

## @ Occultism

00000+(REA: 2)

Malus:

Bonus:

Disc: Disc: Disc:

# Prayer

+ (CONV: 5)

Bonus: Malus: Disc: Disc:

## @ Feats

OOOOO+(COMB: 4)

Bonus: +1 Malus:

Disc: Disc: Disc:

Disc:

### @ Relation

 $\bullet$  OOOO+(EMP:2)

Malus: Bonus:

Disc: Disc: Disc:

# Malus:

## Science

 $\bullet$  0000+(REA: 2)

Malus: Bonus: Disc: Disc:

# Shooting & throw.

Bonus: +1 Malus: Disc: Disc:

# @ Travel

00000+(EMP: 2)

Bonus: Malus:

Disc: Disc: Disc:

Disc:

Dagger, knife, dirk dmg: Polearm dmg: dmg: dmg: dmg: Dovential: 2	A OSS	Defense: 00000 00000 Speed: 00000 Armor: Studded leather tunic (2) Large shield (1)
@ Equipment		Treasure
		O A Ember
		O A Azure
		O A Frost
		Valuables
Artifacts	© Combaz arzs Cavalery	© Resources
		00000 00000 00000
		00000 00000 00000
Rindath Score: 8/8  Ogham:	Score: 15/15  Commission of the second secon	OOOOO OOOOO OOOOO  Vegetal Flux OOOOO OOOOO OOOOO  Organic Flux OOOOO OOOOO OOOOO
	Minor miracles:	Fossil Flux 00000 00000 00000



Birthplace: Taol-Kaer - Cairns' Islands - Urbain

Social class: Nobility

Setbacks:

a attrappé un combo maladif étant petit, en a survécu et est persuadé que sa guérison est d'origine divine, il se voue donc totalement à la religion. Combatif, il se spécialise dans les arts de la guerre. sa dévotion sans faille lui a fait beaucoup d'ennemi. quand il se sent impuissant, il devient frénétique, persuadé que son dieu lui vient en aide. il a développé un très bon odorat, pour compenser sa mauvaise audition, une bataille lui ayant percé un tympan



Mental Resistance: 11

Syndrom Balance Symptom Madness TRAUMA: •0000 00000 00000 00000

00000 00000 00000 00000 Hardening:

Disorder: Prénésie

Str./Weak:

Scarring:

Special Ability:



Conscience: 7 Instinct: 6 Orientation: Rationnelle

Character traits: Quality: Combative

Flaw: Fanatic

Daults (

Dassion:

Influence:

Doube:

Guilz:



Sexperience Points

Reste: 15

Total: 100

Highlights: a survécu à la syphilis et une pneumonie