

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Helgert** Player: **Eptellion**  
 Sex: **H** Age: **25** Ethnicity: **Tarish** Profession: **Craftsman**  
 Description: **Artisan versé dans l'art du maniement de la lance**

### Ways

Combativeness: **3**  
 Empathy: **1**  
 Creativity: **5**  
 Reason: **4**  
 Conviction: **2**

### Advantages

Strong  
 Lettré

### Disadvantages

Unattractive

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **10**  
 Survival: **3**

## Domains & Disciplines

### Craft

●●●●●+(CREA:5)  
 Bonus: Malus:  
 Disc: Clothing **6**  
 Disc: Smithing **6**  
 Disc:

### Close Combat

●●●○○+(COMB:3)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●○○+(REA:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●○○○+(COMB:3)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP:1)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:5)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Science

●●●○○+(REA:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB:3)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

- Javelin dmg: 2
- Craftsman's hammer dmg: 2
- Long spear dmg: 3
- dmg:
- dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/9 Def: 10 Spd: 4
- ⊕ Offensive  
Atk: 10/12 Def: 7 Spd: 4
- ⊕ Defensive  
Atk: 4/6 Def: 13 Spd: 4
- ⊕ Quick  
Atk: 7/9 Def: 7 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 4

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

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# ⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath

Score: 9 / 9



# Ogham:

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# Exaltation

Score: 6 / 6



# ❄ Major miracles:

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# ❄ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Tri-Sweszörs archipelago - Rural

Social class: Craftsman

Setbacks: Solitude

Né dans une famille d'artisan, sa famille meurt et sa maison brûle. Recueilli à 5 ans par un ami de son père aussi artisan mais ancien lancier, il lui enseigne l'artisanat mais aussi l'art du combat à la lance et au javelot. Un soir, les créatures qui avaient tués sa famille attaquent à nouveau et il est encore le seul survivant grâce au sacrifice de son père d'adoption. Personne ne cru à son histoire de bêtes à 2 têtes. A 25 ans, après s'être remis de ces blessures, il se lança sur les routes en quête de savoir mais aussi de vengeance.

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 6

Instinct : 8

Orientation : *Instinctive*

Character traits : *Quality : Inventive*

*Flaw : Insensitive*

# Faults

Passion : 3

Subversion : 5

Influence : 1

Doubt : 4

Guilt : 2

# Experience Points

Reste : 0

Total : 100

Highlights : *Mort des personnes qui lui étaient proches.*

