

# Ombres d'Esteren

## Character Sheet

Name: Hakim Gomis

Player: Nicolas

Sex: H Age: 29 Ethnicity: Osag

Profession: Spr

Description: Petit, imberbe, cheveux très courts

### Ways

Combateness: 5

Empathy: 1

Creativity: 3

Reason: 5

Conviction: 1

### Advantages

Mentor Ally

Quick x2

Lucky

### Disadvantages

Addiction

Enemy

Obtuse

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 8

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:5)

Bonus: Malus:

Disc: Short Blades 6

Disc:

Disc:

### Stealth

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:5)

Bonus: Malus:

Disc: Alertness 6

Disc:

Disc:

### Prayer

000000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

000000+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Sling      dmg: 1

Short sword      dmg: 2

\_\_\_\_\_      dmg: \_\_\_\_\_

\_\_\_\_\_      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 10/7 Def: 11 Spd: 8

⊕ Offensive  
Atk: 12/9 Def: 9 Spd: 8

⊕ Defensive  
Atk: 8/5 Def: 13 Spd: 8

⊕ Quick  
Atk: 10/7 Def: 9 Spd: 10

⊕ Movement  
Atk: 0/0 Def: 13 Spd: 8

## Defense :

000000 000000

## Speed:

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## Armor:

Leather tunic (1)



## ⊕ Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

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\_\_\_\_\_

\_\_\_\_\_

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## ⊕ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

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\_\_\_\_\_

\_\_\_\_\_

## ⊕ Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Combat arts

Sneak Attack

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\_\_\_\_\_

\_\_\_\_\_

## ⊕ Resources

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00000 00000 00000

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## Rindath

Score : 9 / 9



## Ogham:



## Exaltation

Score : 3 / 3



## ❄ Major miracles:

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\_\_\_\_\_

\_\_\_\_\_

## ❄ Minor miracles:

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\_\_\_\_\_

\_\_\_\_\_

## Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

00000 00000 00000





## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Nobility

Setbacks: Illness - Violence - Solitude

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 8

Orientation : *Instinctive*

Character traits : **Quality : Cautious**

**Flaw : Cold**

## Faults

**Passion :** 5

**Subversion :** 3

**Influence :** 1

**Doubt :** 5

**Guilt :** 1

## Experience Points

Reste : 0

Total : 100

Highlights :

