

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Borik Grig** Player: \_\_\_\_\_  
 Sex: **H** Age: **29** Ethnicity: **Tri-Kazel** Profession: **Fighter**  
 Description: \_\_\_\_\_

### Ways

Combateness: **5**  
 Empathy: **3**  
 Creativity: **2**  
 Reason: **1**  
 Conviction: **4**

### Advantages

### Disadvantages

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **9**  
 Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB:5)  
 Bonus: Malus:  
 Disc: Artifact Fighting **6**  
 Disc: Polearms **6**  
 Disc:

### Stealth

●●○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

●○○○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

○○○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

●●●●○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●○+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●●○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Short sword dmg: 2  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/5 Def: 9 Spd: 8
- ⊕ Offensive  
Atk: 12/7 Def: 7 Spd: 8
- ⊕ Defensive  
Atk: 8/3 Def: 11 Spd: 8
- ⊕ Quick  
Atk: 10/5 Def: 7 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 11 Spd: 8

# Defense :

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# Speed:

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# Armor:

Reed cuirass (2)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Cavalery

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation



Score: 12 / 12

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

00000 00000 00000

Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Dulan - Urbain

Social class: Nobility

Setbacks: Illness - Solitude

Borik a toujours été un peu bourru et violent, il a même un jour tué ses parents dans un excès de colère.

# Mental health

Mental Resistance: 9

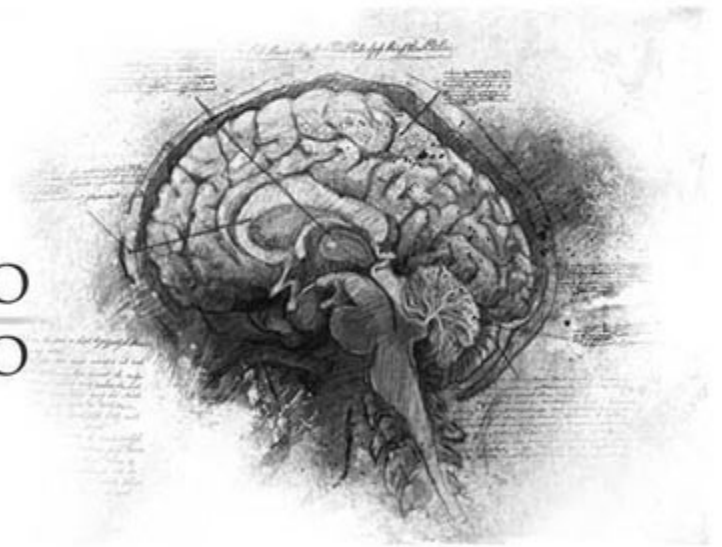
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Mimétisme

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Unthinking

# Faults

Passion : 5

Subversion : 2

Influence : 3

Doubt : 1

Guilt : 4



# Experience Points

Reste : 0

Total : 100

Highlights :