

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: **Oulianor**

Player: **TalkingStone**

Sex: **H** Age: **24** Ethnicity: **Osag**

Profession: **Fighter**

Description: **a**

### Ways

Combativeness: **5**

Empathy: **3**

Creativity: **3**

Reason: **3**

Conviction: **1**

### Advantages

Sturdy

Strong

Quick

Survival Instinct

### Disadvantages

Slow Witted

Obtuse

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **11**

Survival: **4**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 5)

Bonus: +1 Malus:

Disc: Unarmed Fighting 6

Disc: Swords 6

Disc:

### Stealth

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Natural env.

●●●○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○+(COMB: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Shooting & throw.

●●●○○+(COMB: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

# Weapons



Sling dmg: 1

Long sword dmg: 3

\_\_\_\_\_ dmg: \_\_\_\_\_

\_\_\_\_\_ dmg: \_\_\_\_\_

\_\_\_\_\_ dmg: \_\_\_\_\_

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 11/9 Def: 11 Spd: 9
- ⊕ Offensive  
Atk: 13/11 Def: 9 Spd: 9
- ⊕ Defensive  
Atk: 9/7 Def: 13 Spd: 9
- ⊕ Quick  
Atk: 11/9 Def: 9 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 9

# Defense:

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# Speed:

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# Armor:

Studded leather tunic (2)



# Equipment

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# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Combat arts

Two-weapon fighting

Parry

# Resources

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# Rindath

Score: 11 / 11



# Ogham:



# Exaltation

Score: 3 / 3



# Major miracles:

# Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Lands of Deas - Rural  
Social class: Nobility  
Setbacks: Solitude

a

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Daring

# Faults

Passion : 5

Subversion : 3

Influence : 3

Doubt : 3

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights : a

