

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Albus Tremaine**

Player: **Karl**

Sex: **H** Age: **28** Ethnicity: **Tri-Kazel**

Profession: **Hunter**

Description: **5'11", athletic, a rough beard, scraggly hair and a large scar running across his chest**

### Ways

Combativeness: **5**

Empathy: **3**

Creativity: **3**

Reason: **3**

Conviction: **1**

### Advantages

Bonne vue **x2**

Keen Hearing

Survival Instinct

### Disadvantages

Unattractive

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **4**

## Domains & Disciplines

### Craft

00000+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

00000+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

00000+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

00000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

00000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

00000+(EMP: 3)

Bonus: Malus:

Disc: Tracking **6**

Disc:

Disc:

### Demorthèn Mys.

00000+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

00000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

00000+(REA: 3)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

### Prayer

00000+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

00000+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

00000+(EMP: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

00000+(CREA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

00000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

00000+(COMB: 5)

Bonus: +2 Malus:

Disc: Bows **6**

Disc:

Disc:

### Travel

00000+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk    dmg: 1  
 Bow    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/12 Def: 11 Spd: 8
- ⊕ Offensive  
Atk: 9/14 Def: 9 Spd: 8
- ⊕ Defensive  
Atk: 5/10 Def: 13 Spd: 8
- ⊕ Quick  
Atk: 7/12 Def: 9 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 8

# Defense :

00000 00000

# Speed:

00000

# Armor:

Studded leather tunic (2)



# Equipment

Green Hooded Cloak  
 \_\_\_\_\_  
 Bedroll  
 \_\_\_\_\_  
 Flint/Tinder  
 \_\_\_\_\_  
 Cooking kit  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 11 / 11

# Ogham:

- 
- 
- 
- 
- 
- 

# Exaltation



Score: 3 / 3

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Peasant

Setbacks: Wound - Violence

Has become a hunter like his father before him, will be written out on my proper char sheet

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Independant

Flaw : Stubborn

## Faults

Passion : 5

Subversion : 3

Influence : 3

Doubt : 3

Guilt : 1

## Experience Points

Reste : 15

Total : 100

Highlights : Test

