

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Sildhar** Player: **Remy**  
 Sex: **H** Age: **28** Ethnicity: **Continent** Profession: **Magientist**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **4**  
 Empathy: **2**  
 Creativity: **3**  
 Reason: **5**  
 Conviction: **1**

### Advantages

Strong  
 Nimble **x2**  
 Smart  
 Lettre  
 Disadvantages  
 Enemy  
 Obtuse  
 Poor  
 Shy

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **10**  
 Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●OOOO+(COMB:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

OOOOO+(EMP:2)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●OO+(REA:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

●●●●●+(REA:5)  
 Bonus: +1 Malus:  
 Disc: Medicine 6  
 Disc: Artifacts use 6  
 Disc:

### Natural env.

●OOOO+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP:2)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

OOOOO+(REA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●OOOO+(COMB:4)  
 Bonus: +3 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

OOOOO+(EMP:2)  
 Bonus: Malus: ~2  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Science

●●●●O+(REA:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB:4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

OOOOO+(EMP:2)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:



# Weapons

- Javelin \_\_\_\_\_ dmg: 2
- Bow \_\_\_\_\_ dmg: 2
- Long sword \_\_\_\_\_ dmg: 3
- \_\_\_\_\_ dmg:
- \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 6/10 Def: 14 Spd: 6
- ⊕ Offensive  
Atk: 8/12 Def: 12 Spd: 6
- ⊕ Defensive  
Atk: 4/8 Def: 16 Spd: 6
- ⊕ Quick  
Atk: 6/10 Def: 12 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 6

# Defense :

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# Speed:

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# Armor:

- Round shield (1)
- Chain mail (3)



# ⊕ Equipment

- Ficelle de chanvre \_\_\_\_\_
- 15 grelots/clochettes \_\_\_\_\_
- Sac de 20 billes \_\_\_\_\_
- Poivre \_\_\_\_\_
- 10 m de corde de chanvre avec grap(...) \_\_\_\_\_
- Un robe a capuche rouge \_\_\_\_\_
- Une paille et une couverture \_\_\_\_\_
- [Allumeur] \_\_\_\_\_
- [Tonifiant] \_\_\_\_\_

# ⊕ Treasure

- 0 \_\_\_\_\_ Ember
- 0 \_\_\_\_\_ Azure
- 0 \_\_\_\_\_ Frost

# Valuables

# ⊕ Artifacts

# ⊕ Combat arts

# ⊕ Resources

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# Rindath

Score : 9 / 9



# Ogham:



# Exaltation

Score : 3 / 3



# ❄ Major miracles:

# ❄ Minor miracles:

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Region of Crail and Leacach - Rural

Social class: Craftsman

Setbacks: Rumor - Solitude

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Logical-minded

Flaw : Cold

# Faults

Passion : 4

Subversion : 3

Influence : 2

Doubt : 5

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

