

Ombres d'Esther

CHARACTER SHEET

Name: Archer-Opti

Player: Hugo

Sex: H Age: 31 Ethnicity: Tri-Kazel

Profession: Ranged Fighter

Description:

Ways

Combateness: 5

Empathy: 3

Creativity: 3

Reason: 3

Conviction: 1

Advantages

Bonne vue

Nimble

Disadvantages

Enemy

Phobia

Shy

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

Domains & Disciplines

Craft

●●●●● + (CREA: 3)

Bonus: Malus:

Disc: Magientist Machinery 10

Disc: Magientist Tool 10

Disc: Jewelry 10

Clothing 10

Cooking 10

Distillation 10

●●●●● + (COMB: 5)

Bonus: Malus:

Disc: Beadwork 10

Disc: Weaponworking 10

Disc: Woodworking 10

Disc: Braiding 10

Pottery 10

●●●●● + (EMP: 3)

Bonus: Malus:

Disc: Short Blades 10

Disc: Camouflage 10

Disc: Polearms 10

Disc: Stealth 10

Disc: Mimicry 10

Pickpocket 9

Erudition

●●●●● + (REA: 3)

Bonus: Malus:

Disc: Doctrine of the Temple 10

Disc: Geography 10

Disc: Heraldry 10

Story 10

Languages 10

Politics 10

Magientist Principles 10

Magience

●●●●● + (REA: 3)

Bonus: Malus:

Disc: Flux knowledge 10

Disc: Flux extraction 10

Disc: Medicine 10

Flux refining 10

Artifacts repairing 10

Artifacts use 10

●●●●● + (EMP: 3)

Bonus: Malus:

Disc: Tracking 10

Disc: First Aid 10

Disc: Orientation 10

Survival 10

Agriculture 10

Animal Training 10

Fauna and Flora 10

Bonus: Malus:

Disc: Concentration 10

Disc: Meditation 10

Disc: Herbalism 10

Ancient Tongue 10

Traditional Medicine 10

●●●●● + (REA: 3)

Bonus: Malus:

Disc: Artifact Fighting 10

Disc: Esotericism 10

Disc: Hypnosis 10

Interpreting dreams 10

Magientist Tool 10

Mental phenomena 10

Perception

●●●●● + (REA: 3)

Bonus: +1 Malus:

Disc: Acute Senses 10

Disc: Observation 10

Disc: Alertness 10

Evaluation 10

Lip Reading 10

Orientation 10

●●●●● + (CONV: 1)

Bonus: Malus:

Disc: Concentration 10

Disc: Temple Knowledge 10

Disc: Miracles 10

Contemplation 10

Spirituality 10

●●●●● + (COMB: 5)

Bonus: +1 Malus:

Disc: Escape 10

Disc: Endurance 10

Disc: Acrobatics 10

Running 10

Climbing 10

●●●●● + (EMP: 3)

Bonus: Malus: ~1

Disc: Spiel 10

Disc: Charm 10

Disc: Command 10

Faction knowledge 10

Diplomacy 10

Intimidation 10

Performance

●●●●● + (CREA: 3)

Bonus: Malus: ~1

Disc: Singing 10

Disc: Acting 10

Disc: Dancing 10

Musical Instruments 10

Games 10

Juggling 10

●●●●● + (REA: 3)

Bonus: Malus:

Disc: Architecture 10

Disc: Artifact Fighting 10

Disc: Botany 10

Mental troubles knowledge 10

Disc: Ecology 10

Engineering 10

Magientist Machinery 10

Bonus: +1 Malus:

Disc: Mechanics 10

Disc: Medicine 10

Disc: Throwing Weapons 10

Disc: Magientist Tool 10

Disc: Artifact Fighting 10

●●●●● + (COMB: 5)

Bonus: Malus:

Disc: Riding 10

Disc: Carriages 10

Disc: Cartography 10

Side Roads (Varigal) 10

Navigation 10

Orientation 10

Signs (Varigal) 10

History

Birthplace: Taol-Kaer - Dukedom of Dulan - Rural

Social class: Peasant

Setbacks: Adversary - Rumor - Solitude

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Pugnacious

Flaw : Impulsive

Faults

Passion : 5

Subversion : 3

Influence : 3

Doubt : 3

Guilt : 1

Experience Points

Reste : 41160

Total : 57480

Highlights :

