

Ombres d'Estéren

CHARACTER SHEET

Name: Archer-Opti

Player: Hugo

Sex: H Age: 31 Ethnicity: Tri-Kazel

Profession: Ranged Fighter

Description:

Ways

Combativeness: 5
Empathy: 3
Creativity: 3
Reason: 3
Conviction: 1

Advantages

Bonne vue
Nimble

Disadvantages

Enemy
Phobia
Shy

Health Condition

Good		0 0 0 0 0
Okay	-1	0 0 0 0 0
Bad	-2	0 0 0 0
Critical	-3	0 0 0 0
Agony	0	



Stamina: 10
Survival: 3

Domains & Disciplines

Craft

●●●●● + (CREA: 3)

Bonus: Malus:
Disc: Magientist Machinery 10
Disc: Magientist Tool 10
Disc: Jewelry 10

Cooking 10
Distillation 10
Close Combat 10

●●●●● + (COMB: 5)

Bonus: Malus:
Disc: Beadwork 10
Disc: Weapons 10
Disc: Woodworking 10
Disc: Pottery 10

●●●●● + (EMP: 3)

Bonus: +1 Malus:
Disc: Short Blades 10
Disc: Camouflage 10
Disc: Polearms 10
Disc: Stealth 10
Disc: Mimicry 10

Erudition

●●●●● + (REA: 3)

Bonus: Malus:
Disc: Doctrine of the Temple 10
Disc: Geography 10
Disc: Heraldry 10
Story 10
Languages 10
Politics 10
Magientist Principles 10

Magience

●●●●● + (REA: 3)

Bonus: Malus:
Disc: Flux knowledge 10
Disc: Flux extraction 10
Disc: Medicine 10
Flux refining 10

●●●●● + (EMP: 3)

Bonus: Malus:
Disc: Tracking 10
Disc: First Aid 10
Disc: Orientation 10
Survival 10
Agriculture 10

●●●●● + (EMP: 3)

Bonus: Malus:
Disc: Concentration 10
Disc: Meditation 10
Disc: Herbalism 10
Ancient Tongue 10

Oral Tradition

●●●●● + (REA: 3)

Bonus: Malus:
Disc: Artifact Fighting 10
Disc: Esotericism 10
Disc: Hypnosis 10
Interpreting dreams 10
Magientist Tool 10
Mental phenomena 10

Perception

●●●●● + (REA: 3)

Bonus: +1 Malus:
Disc: Acute Senses 10
Disc: Observation 10
Disc: Alertness 10
Evaluation 10

●●●●● + (CONV: 1)

Bonus: Malus:
Disc: Concentration 10
Disc: Temple Knowledge 10
Disc: Miracles 10
Contemplation 10
Spirituality 10

●●●●● + (COMB: 5)

Bonus: +1 Malus:
Disc: Escape 10
Disc: Endurance 10
Disc: Acrobatics 10
Running 10
Climbing 10

Prayer

●●●●● + (EMP: 3)

Bonus: Malus: ~1
Disc: Spiel 10
Disc: Charm 10
Disc: Command 10
Faction knowledge 10
Diplomacy 10
Etiquette of a particular social class 10
Intimidation 10

Performance

●●●●● + (CREA: 3)

Bonus: Malus: ~1
Disc: Singing 10
Disc: Acting 10
Disc: Dancing 10
Musical Instruments 10
Games 10

●●●●● + (REA: 3)

Bonus: Malus:
Disc: Architecture 10
Disc: Artifact Fighting 10
Disc: Botany 10
Mental troubles knowledge 10
Scolding & thron 10

●●●●● + (COMB: 5)

Bonus: +1 Malus:
Disc: Engineering 10
Disc: Magientist Machinery 10
Disc: Mechanics 10
Disc: Medicine 10
Disc: Throwing Weapons 10
Disc: Magientist Tool 10
Disc: Artifact Fighting 10
Disc: Artifacts repairing 10
Disc: Crossbows 10
Disc: Spirituality 10

Travel

●●●●● + (EMP: 3)

Bonus: Malus:
Disc: Riding 10
Disc: Carriages 10
Disc: Cartography 10
Side Roads (Varigal) 10
Navigation 10
Orientation 10
Signs (Varigal) 10

History

Birthplace: Taol-Kaer - Dukedom of Dilan - Rural

Social class: Peasant

Setbacks: Adversary - Rumor - Solitude

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Pugnacious

Flaw : Impulsive

Faults

Passion : 5

Subversion : 3

Influence : 3

Doubt : 3

Guilt : 1

Experience Points

Reste : 41160

Total : 57480

Highlights :

