

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Van Hohenheim**

Player: **Antoine**

Sex: **H** Age: **35** Ethnicity: **Continent**

Profession: **Physician**

Description: \_\_\_\_\_

### Ways

Combativeness: **4**

Empathy: **3**

Creativity: **2**

Reason: **5**

Conviction: **1**

### Advantages

Financial Ease **3**

Strong Mind

Smart

### Disadvantages

Addiction

Enemy

Unattractive

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **8**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●OO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●OO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●OOO+(REA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●●●OO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●OO+(EMP: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

●●●●●+(REA: 5)

Bonus: +1 Malus:

Disc: Medicine 6

Disc: Magientist Tool 6

Disc:

### Shooting & throw.

OOOOO+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 9/4 Def: 13 Spd: 7
- ⊕ Offensive  
Atk: 11/6 Def: 11 Spd: 7
- ⊕ Defensive  
Atk: 7/2 Def: 15 Spd: 7
- ⊕ Quick  
Atk: 9/4 Def: 11 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 7

# Defense:

00000 00000

# Speed:

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# Armor:



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0 Ember
- 0 Azure
- 10 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

Sneak Attack

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:



# Exaltation

Score: 3 / 3



# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



## History

Birthplace: Reizh - Region of Crail and Leacach - Urbain

Social class: Nobility

Setbacks: Wound - Rumor - Violence

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 6

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Independant

Flaw : Impulsive

## Faults

Passion : 4

Subversion : 2

Influence : 3

Doubt : 5

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights :

