

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Nogh Flow**

Player: **Pierre**

Sex: **H** Age: **23** Ethnicity: **Osag**

Profession: **Hunter**

Description: **Grand, cheveux bruns, yeux verts**

### Ways

Combactiveness: **4**

Empathy: **5**

Creativity: **1**

Reason: **2**

Conviction: **3**

### Advantages

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB:4)

Bonus: Malus:

Disc: Axes 6

Disc:

Disc:

### Stealth

●OOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●OOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:5)

Bonus: Malus:

Disc: Animal Training 6

Disc:

Disc:

### Demorthèn Mys.

●OOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

OOOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●OO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●OO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●OOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 Battleaxe                    dmg: 3  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 9/4 Def: 12 Spd: 9
- ⊕ Offensive  
Atk: 10/5 Def: 11 Spd: 9
- ⊕ Defensive  
Atk: 8/3 Def: 13 Spd: 9
- ⊕ Quick  
Atk: 9/4 Def: 11 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 9

# Defense :

00000 00000

# Speed:

00000

# Armor:

Chain mail (3)



# Equipment

tente  
 \_\_\_\_\_  
 sac de couchage  
 \_\_\_\_\_  
 bandage  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
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# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

- 
- 
- 
- 
- 
- 

# Exaltation



Score: 9 / 9

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



## History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Peasant

Setbacks: Wound

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	OOOOOO	OOOOOO	OOOOOO	OOOOOO
Hardening:	OOOOOO	OOOOOO	OOOOOO	OOOOOO

Disorder: **Confusion mentale** Str./Weak:

Scarring : Special Ability:



## Personnality

Conscience : 5    Instinct : 5    Orientation : *Instinctive*

Character traits : **Quality : Brave**

**Flaw : Rigid**

## Faults

**Passion : 4**

**Subversion : 1**

**Influence : 5**

**Doubt : 2**

**Guilt : 3**

## Experience Points

Reste : 60

Total : 100

Highlights :

